

Instability of Two Contacting Arches

This conceptual example shows how to calculate critical points in models with contact. The model consists of two contacting arches modeled with the Shell interface. During loading, the lower arch exhibits a snap-through behavior. The definition of the problem is based on a benchmark example from Ref. 1.

Model Definition

The model geometry consists of an arch and a block as shown in Figure 1. Since the arches are modeled with the Shell interface, a 3D geometry is used. However, a 2D plane strain behavior is intended, and consequently symmetry conditions are applied to all edges in the y direction to suppress any out-of-plane deformation

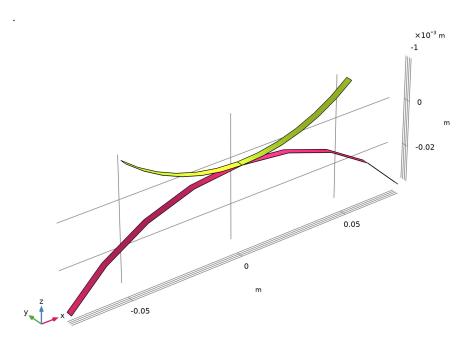


Figure 1: Model geometry.

Only contact without friction is considered and the penalty contact method is used.

The ends of the upper arch are constrained against displacement in the x direction and subjected to vertical edge loads. The magnitude of the edge loads is controlled by the

monotonically increasing deflection of the upper arch, which makes it possible to track the entire load path, even though the force does not increase monotonically. The ends of the lower arch are fixed.

Results and Discussion

Figure 2 depicts the deformed shape and the von Mises stress distribution at the last step of the simulation. The snap-through of the lower arch is clearly visible. Both arches are represented by a shell dataset that shows both their top and bottom surfaces.

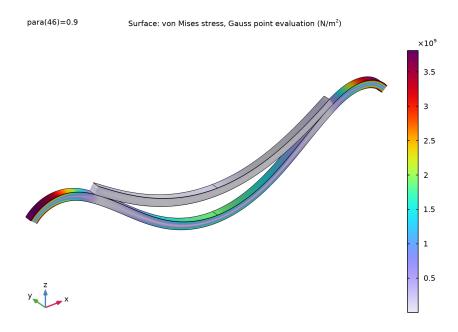


Figure 2: Deformation and von Mises stress at the final step.

Three different load versus deflection curves are shown in Figure 3. The load is represented by a dimensionless load factor, and is plotted against either the mid deflections of the two arches or the average deflection of the ends of the upper arch. Several critical points can be observed. For example, looking at the lower arch, a first limit point is reached for a load factor equal to 107.5 and a deflection of 13 mm. At this point the lower arch becomes unstable and a snap-through occurs. When the deflection reaches 45 mm, the load factor has decreased to 45. At this point a second limit point is reached, and the model

finds a new stable configuration. After this point the load factor increases with increasing deflection.

Several bifurcation points are also present, indicating the unstable nature of the problem and possible branching of the load path. A first point is, for example, visible already at a deflection of 1 mm, where there is a clear change in the slope of the load-deflection curve.

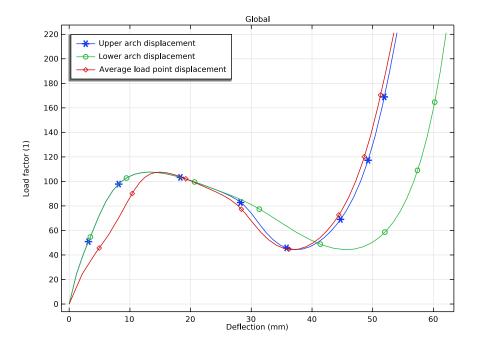


Figure 3: Load versus deflection curves.

The progressive deformation of the two arches, including the snap-through of the lower arch, is shown in Figure 4 for five values of the continuation parameter. In the figure, it also is clearly visible how the contact problem changes throughout the simulation. Figure 5 shows the contact pressure exerted by the upper arch on the lower arch during the post-critical stage.

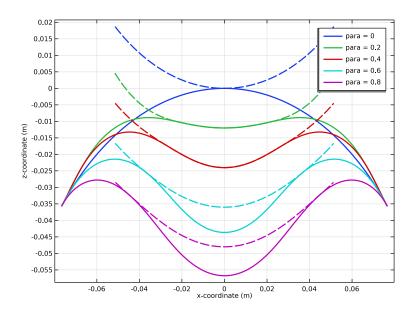


Figure 4: Deformation of the model for five different parameter values

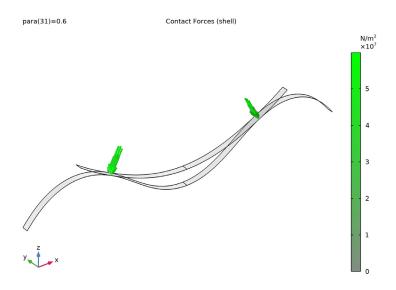


Figure 5: Contact pressure acting on the lower arch.

Contact problems are often unstable in their initial configuration. To help the solver find an initial solution, a Spring Foundation is added to the otherwise unconstrained upper arch during the first parameter step.

Modeling the post-critical behavior of a system is not possible by incrementally increasing the boundary load. The unstable behavior is even more pronounced when contact is present. To be able to find all limit points and to track the full load versus deflection curve, a displacement controlled load scheme is used by adding a **Global Equation**. Here, the magnitude of the edge loads is controlled through the monotonically increasing deflection of the upper arch. Alternatively, the vertical displacement could be prescribed on end points of the upper arch, but this is a less general technique that fails for some cases.

This problem is highly unstable and several branches of the equilibrium path are possible. To suppress these so that a stable solution is obtained, the mid-point of both arches is constrained against sideways displacement through a symmetry condition. By deactivating this constraint, it is possible to study the branching of the equilibrium path.

Reference

1. P. Wriggers, Computational Contact Mechanics, Springer-Verlag, 2006

Application Library path: Structural Mechanics Module/ Verification Examples/two arches

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click **3D**.
- 2 In the Select Physics tree, select Structural Mechanics>Shell (shell).
- Click Add.

- 4 Click Study.
- 5 In the Select Study tree, select General Studies>Stationary.
- 6 Click M Done.

GLOBAL DEFINITIONS

Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- 3 Click Load from File.
- **4** Browse to the model's Application Libraries folder and double-click the file two arches parameters.txt.

GEOMETRY I

Work Plane I (wpl)

- I In the Geometry toolbar, click Work Plane.
- 2 In the Settings window for Work Plane, locate the Plane Definition section.
- 3 From the Plane list, choose xz-plane.
- 4 Click Show Work Plane.

Work Plane I (wp I)>Circle I (c1)

- I In the Work Plane toolbar, click Circle.
- 2 In the Settings window for Circle, locate the Object Type section.
- **3** From the **Type** list, choose **Curve**.
- 4 Locate the Size and Shape section. In the Radius text field, type Ri_upper.
- 5 In the Sector angle text field, type seg upper.
- 6 Locate the Position section. In the yw text field, type Ri upper.
- 7 Locate the Rotation Angle section. In the Rotation text field, type -90-seg upper/2.
- 8 Click | Build Selected.
- **9** Click the **Zoom Extents** button in the **Graphics** toolbar.

Work Plane I (wp I)>Circle 2 (c2)

- I In the Work Plane toolbar, click Circle.
- 2 In the Settings window for Circle, locate the Object Type section.
- **3** From the **Type** list, choose **Curve**.

- 4 Locate the Size and Shape section. In the Radius text field, type Ri lower.
- 5 In the Sector angle text field, type seg lower.
- 6 Locate the **Position** section. In the **yw** text field, type -Ri_lower.
- 7 Locate the Rotation Angle section. In the Rotation text field, type 90-seg lower/2.
- 8 Click Pauld Selected.
- 9 Click the Zoom Extents button in the Graphics toolbar.

Work Plane I (wp I)>Delete Entities I (del I)

- I In the Model Builder window, right-click Plane Geometry and choose Delete Entities.
- **2** On the object **c1**, select Boundaries 2 and 3 only.
- 3 On the object c2, select Boundaries 3 and 4 only.

Work Plane I (wpl)>Partition Edges I (parel)

- I In the Work Plane toolbar, click Booleans and Partitions and choose Partition Edges.
- 2 On the object **dell(1)**, select Boundary 1 only.

Work Plane I (wbl)

- I In the Model Builder window, under Component I (compl)>Geometry I click Work Plane I (wpl).
- 2 In the Settings window for Work Plane, locate the Unite Objects section.
- **3** Clear the **Unite objects** check box.

Extrude | (ext|)

- I In the **Geometry** toolbar, click **Extrude**.
- 2 In the Settings window for Extrude, locate the Distances section.
- **3** In the table, enter the following settings:

Distances (m)

- 4 Click | Build Selected.
- 5 Click the **Zoom Extents** button in the **Graphics** toolbar.

Ubber Arch

- I In the Geometry toolbar, click \(\frac{1}{2} \) Selections and choose Explicit Selection.
- 2 In the Settings window for Explicit Selection, type Upper Arch in the Label text field.
- 3 Locate the Entities to Select section. From the Geometric entity level list, choose Object.
- 4 Select the object ext1(2) only.

- 5 Locate the Color section. From the Color list, choose Color 4.
- 6 Click | Build Selected.

Lower Arch

- I Right-click **Upper Arch** and choose **Duplicate**.
- 2 In the Settings window for Explicit Selection, type Lower Arch in the Label text field.
- 3 Locate the Entities to Select section. In the list, select ext1(2).
- 4 Select the object extl(1) only.
- 5 Locate the Color section. From the Color list, choose Color 12.

Form Union (fin)

- I In the Model Builder window, under Component I (compl)>Geometry I click Form Union (fin).
- 2 In the Settings window for Form Union/Assembly, locate the Form Union/Assembly section.
- 3 From the Action list, choose Form an assembly.
- 4 Click | Build Selected.
- **5** Click the **Zoom Extents** button in the **Graphics** toolbar.

MATERIALS

Material I (mat I)

- I In the Model Builder window, under Component I (comp I) right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, locate the Geometric Entity Selection section.
- 3 From the Selection list, choose Lower Arch.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	Е	40[GPa]	Pa	Young's modulus and Poisson's ratio
Poisson's ratio	nu	0.2	I	Young's modulus and Poisson's ratio
Density	rho	1	kg/m³	Basic

Material 2 (mat2)

- I Right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, locate the Geometric Entity Selection section.

- 3 From the Selection list, choose Upper Arch.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	E	20[GPa]	Pa	Young's modulus and Poisson's ratio
Poisson's ratio	nu	0.3	I	Young's modulus and Poisson's ratio
Density	rho	1	kg/m³	Basic

DEFINITIONS

Average I (aveop I)

- I In the Definitions toolbar, click Monlocal Couplings and choose Average.
- 2 In the Settings window for Average, locate the Source Selection section.
- 3 From the Geometric entity level list, choose Point.
- 4 Select Point 9 only.

Average 2 (aveop2)

- I Right-click Average I (aveopI) and choose Duplicate.
- 2 In the Settings window for Average, locate the Source Selection section.
- 3 Click Clear Selection.
- **4** Select Point 3 only.

Average 3 (aveop3)

- I Right-click Average 2 (aveop2) and choose Duplicate.
- 2 In the Settings window for Average, locate the Source Selection section.
- 3 Click Clear Selection.
- 4 Select Points 7 and 11 only.

Variables 1

- I In the Model Builder window, right-click Definitions and choose Variables.
- 2 In the Settings window for Variables, locate the Variables section.

3 In the table, enter the following settings:

Name	Expression	Unit	Description
disp_upper	aveop1(-w)	m	Upper arch displacement
disp_lower	aveop2(-w)	m	Lower arch displacement
disp_load	aveop3(-w)	m	Average load point displacement

Contact Pair I (pl)

- I In the **Definitions** toolbar, click **Pairs** and choose **Contact Pair**.
- 2 In the Settings window for Pair, locate the Source Boundaries section.
- **3** From the **Selection** list, choose **Upper Arch**.
- 4 Locate the Destination Boundaries section. From the Selection list, choose Lower Arch.

SHELL (SHELL)

Thickness and Offset I

- I In the Model Builder window, under Component I (compl)>Shell (shell) click
 Thickness and Offset 1.
- 2 In the Settings window for Thickness and Offset, locate the Thickness and Offset section.
- **3** In the d_0 text field, type d.
- 4 From the Position list, choose Top surface on boundary.

Symmetry 1

- I In the Physics toolbar, click Edges and choose Symmetry.
- **2** Select Edges 2, 3, 5, 6, 9, 10, 12, and 13 only.

Prescribed Displacement/Rotation I

- I In the Physics toolbar, click Edges and choose Prescribed Displacement/Rotation.
- 2 Select Edges 8 and 14 only.
- 3 In the Settings window for Prescribed Displacement/Rotation, locate the Prescribed Displacement section.
- 4 Select the Prescribed in x direction check box.
- **5** Select the **Prescribed in y direction** check box.

Prescribed Displacement/Rotation 2

- I In the Physics toolbar, click Edges and choose Prescribed Displacement/Rotation.
- 2 Select Edges 1 and 7 only.

- 3 In the Settings window for Prescribed Displacement/Rotation, locate the Prescribed Displacement section.
- 4 Select the Prescribed in x direction check box.
- **5** Select the **Prescribed in y direction** check box.
- **6** Select the **Prescribed in z direction** check box.
- 7 Locate the Prescribed Rotation section. From the By list, choose Rotation.

Edge Load 1

- I In the Physics toolbar, click Edges and choose Edge Load.
- 2 Select Edges 8 and 14 only.
- 3 In the Settings window for Edge Load, locate the Force section.
- **4** Specify the \mathbf{F}_{L} vector as

0	х
0	у
load*F_ref	z

The dependent variable load will be created in the next step using a global equation.

- 5 Click the Show More Options button in the Model Builder toolbar.
- 6 In the Show More Options dialog box, in the tree, select the check box for the node Physics>Equation-Based Contributions.
- 7 Click OK.

Global Equations 1

- I In the Physics toolbar, click 🕸 Global and choose Global Equations.
- 2 In the Settings window for Global Equations, locate the Global Equations section.
- **3** In the table, enter the following settings:

Name	f(u,ut,utt, t) (l)	Initial value (u_0) (I)	Initial value (u_t0) (1/s)	Description
load	disp_up per- max_dis p*para	0	0	Load factor

- 4 Locate the Units section. Click Select Source Term Quantity.
- 5 In the Physical Quantity dialog box, type displacement in the text field.
- 6 Click **Filter**.

- 7 In the tree, select General>Displacement (m).
- 8 Click OK.

Add a small spring stiffness to the upper arch to stabilize the model during the initial step.

Spring Foundation 1

- I In the Physics toolbar, click **Boundaries** and choose Spring Foundation.
- 2 In the Settings window for Spring Foundation, locate the Spring section.
- 3 In the \mathbf{k}_{A} text field, type 1e3*(para<0.01).
- 4 Locate the Boundary Selection section. From the Selection list, choose Upper Arch.

Several possible branches are possible during the snap-through. Adding a constraint to each arch enforces a symmetric and stable solution.

Symmetry 2

- I In the Physics toolbar, click Edges and choose Symmetry.
- 2 Select Edges 4 and 11 only.

MESH I

Mapped I

- I In the Mesh toolbar, click A Boundary and choose Mapped.
- 2 In the Settings window for Mapped, locate the Boundary Selection section.
- 3 From the Selection list, choose All boundaries.

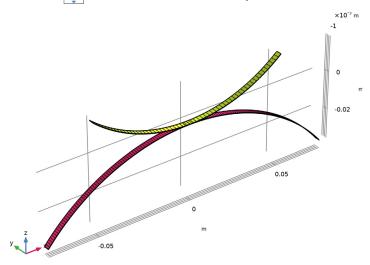
Distribution I

- I Right-click Mapped I and choose Distribution.
- 2 Select Edges 2 and 5 only.
- 3 In the Settings window for Distribution, locate the Distribution section.
- 4 In the Number of elements text field, type n_elem_lower.

Distribution 2

- I In the Model Builder window, right-click Mapped I and choose Distribution.
- 2 Select Edges 9 and 12 only.
- 3 In the Settings window for Distribution, locate the Distribution section.
- **4** In the **Number of elements** text field, type n_elem_upper.
- 5 In the Model Builder window, right-click Mesh I and choose Build All.

6 Click the **Zoom Extents** button in the **Graphics** toolbar.



STUDY I

Step 1: Stationary

- I In the Model Builder window, under Study I click Step I: Stationary.
- 2 In the Settings window for Stationary, click to expand the Study Extensions section.
- 3 Select the Auxiliary sweep check box.
- 4 Click + Add.
- 5 In the table, enter the following settings:

Parameter name	Parameter value list	Parameter unit
para (Load parameter)	range(0,0.02,1)	

Solution I (soll)

- 2 In the Model Builder window, expand the Solution I (soll) node, then click Stationary Solver 1.
- 3 In the Settings window for Stationary Solver, locate the General section.
- 4 In the Relative tolerance text field, type 0.0005.

- 5 In the Model Builder window, expand the Study I>Solver Configurations> Solution I (solI)>Stationary Solver I node, then click Parametric I.
- 6 In the Settings window for Parametric, click to expand the Continuation section.
- 7 Select the Tuning of step size check box.
- 8 In the Minimum step size text field, type 1e-6.
- 9 Right-click Study I>Solver Configurations>Solution I (soll)>Stationary Solver I> Parametric I and choose Stop Condition.
- 10 In the Settings window for Stop Condition, locate the Stop Expressions section.
- II Click + Add.
- 12 In the table, enter the following settings:

Stop expression	Stop if	Active	Description
comp1.load/250	True (>=1)	$\sqrt{}$	Stop expression 1

- 13 Locate the Output at Stop section. From the Add solution list, choose Step before stop.
- I4 In the Model Builder window, under Study I>Solver Configurations>Solution I (soll)> Stationary Solver I click Fully Coupled 1.
- 15 In the Settings window for Fully Coupled, click to expand the Method and Termination section.
- 16 From the Nonlinear method list, choose Constant (Newton).
- 17 In the Study toolbar, click **Compute**.

RESULTS

Stress (shell)

- I In the Settings window for 3D Plot Group, locate the Plot Settings section.
- 2 From the Frame list, choose Spatial (x, y, z).
- 3 In the Stress (shell) toolbar, click Plot.
- 4 Click the Show Grid button in the Graphics toolbar.
- **5** Click the **Zoom Extents** button in the **Graphics** toolbar.
- 6 In the Home toolbar, click Add Predefined Plot.

ADD PREDEFINED PLOT

- I Go to the Add Predefined Plot window.
- 2 In the tree, select Study I/Solution I (soll)>Shell>Contact Forces (shell).

- 3 Click Add Plot in the window toolbar.
- 4 In the Home toolbar, click Add Predefined Plot.

RESULTS

Contact Forces (shell)

- I In the Model Builder window, under Results click Contact Forces (shell).
- 2 In the Settings window for 3D Plot Group, locate the Data section.
- 3 From the Parameter value (para) list, choose 0.6.

Contact I, Pressure

- I In the Model Builder window, expand the Contact Forces (shell) node, then click Contact I, Pressure.
- 2 In the Settings window for Arrow Surface, locate the Coloring and Style section.
- 3 Select the Scale factor check box. In the associated text field, type 2e-10.

Gray Surfaces

In the Model Builder window, click Gray Surfaces.

Animation I

- I In the Contact Forces (shell) toolbar, click Animation and choose Player.
- 2 In the Settings window for Animation, locate the Frames section.
- 3 From the Frame selection list, choose All.
- 4 Click the Play button in the Graphics toolbar.

Load vs. Deflection

- I In the Home toolbar, click Add Plot Group and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Load vs. Deflection in the Label text field.

Global I

- I Right-click Load vs. Deflection and choose Global.
- 2 In the Settings window for Global, locate the y-Axis Data section.
- **3** In the table, enter the following settings:

Expression	Unit	Description
disp_upper	mm	Upper arch displacement
disp_lower	mm	Lower arch displacement
disp_load	mm	Average load point displacement

- 4 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- 5 In the Expression text field, type load.
- 6 Click to expand the Coloring and Style section. Find the Line markers subsection. From the Marker list, choose Cycle.
- 7 From the Positioning list, choose Interpolated.

Load vs. Deflection

- I In the Model Builder window, click Load vs. Deflection.
- 2 In the Settings window for ID Plot Group, locate the Plot Settings section.
- 3 Select the Flip the x- and y-axes check box.
- 4 Locate the Legend section. From the Position list, choose Upper left.
- 5 Locate the Plot Settings section.
- 6 Select the x-axis label check box. In the associated text field, type Deflection (mm).
- 7 In the Load vs. Deflection toolbar, click Plot.

Deformation

- I In the Home toolbar, click **Add Plot Group** and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Deformation in the Label text field.
- 3 Locate the Data section. From the Parameter selection (para) list, choose Manual.
- 4 In the Parameter indices (1-46) text field, type range (1, 10, 41).
- 5 Click to expand the **Title** section. From the **Title type** list, choose **None**.

Line Graph 1

- I Right-click **Deformation** and choose **Line Graph**.
- **2** Select Edges 2 and 5 only.
- 3 In the Settings window for Line Graph, locate the y-Axis Data section.
- 4 In the Expression text field, type z.
- 5 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- **6** In the **Expression** text field, type x.
- 7 Click to expand the Coloring and Style section. From the Width list, choose 2.

Line Graph 2

- I Right-click Line Graph I and choose Duplicate.
- 2 In the Settings window for Line Graph, locate the Selection section.
- 3 Click Clear Selection.

- 4 Select Edges 9 and 12 only.
- 5 Locate the Coloring and Style section. Find the Line style subsection. From the Line list, choose Dashed.
- 6 From the Color list, choose Cycle (reset).

Line Graph 1

- I In the Model Builder window, click Line Graph I.
- 2 In the Settings window for Line Graph, click to expand the Legends section.
- 3 Select the Show legends check box.
- 4 Find the Prefix and suffix subsection. In the Prefix text field, type para = .
- 5 In the **Deformation** toolbar, click **Plot**.

Stress (shell) Click the **Zoom Extents** button in the **Graphics** toolbar.