

# **Biconical Antenna**

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# Introduction

The biconical antenna is a wideband antenna with an omnidirectional radiation pattern. This example models such an antenna, including its coaxial feed structure.

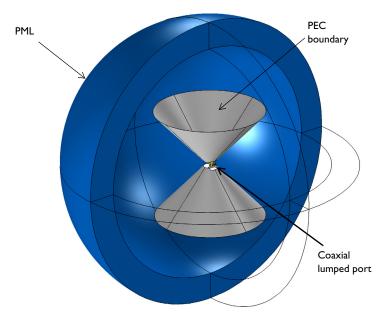
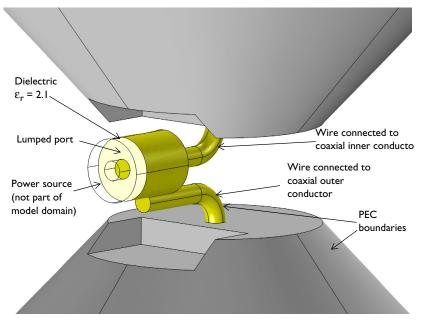


Figure 1: Biconical antenna fed by a coaxial lumped port. The region of free space around the antenna is truncated by a perfectly matched layer (PML).

# Model Definition

The biconical antenna, shown in Figure 1, is composed of two conical, metallic, radiating elements. Figure 2 shows the details of the feed structure at the center. A short section of a dielectric-filled coaxial cable starts at a small cylindrical domain containing the power source, which is not part of the model domain. Instead, you model the source by applying a coaxial lumped port condition at the boundary facing the coaxial cable, which launches a wave down the coax. The inner and outer conductors of the coax are connected to the cone-shaped radiators via wires that you model as perfect electric conductors. A small symmetric cutout in each cone provides sufficient clearance for mounting and assembly.



The distance between radiators and the surface area of the cone end tips controls the reactance of the antenna's input port, and can be adjusted to alter antenna performance.

Figure 2: The zoomed view of the coaxial lumped port. The coaxial cable begins at a small cylindrical domain that is external to the model domain, as are the wire interiors.

# Results and Discussion

The simulated results in Figure 3 shows that  $S_{11}$  is less than -10 dB from 1.5 GHz to 3.5 GHz. This is much wider than a typical dipole antenna bandwidth. The radiation pattern at the E-plane and the H-plane resembles that from a dipole antenna. The biconical antenna works well in applications requiring an omnidirectional radiation pattern and a wide bandwidth.

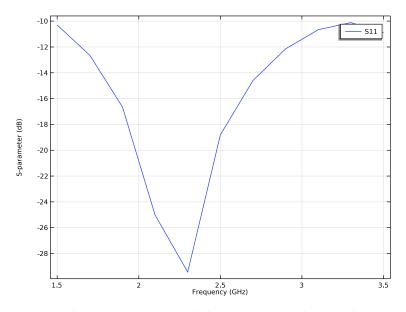


Figure 3: The frequency response of the biconical antenna shows wideband impedance matching.

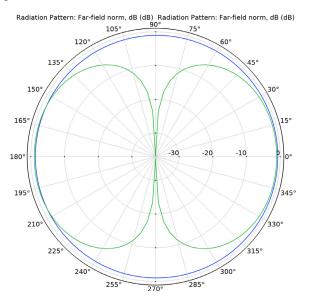


Figure 4: Far-field radiation pattern at the E-plane (blue) and the H-plane (green) at 1.9 GHz. It is similar to the radiation pattern of a dipole antenna.

# References

- 1. D.M. Pozar, Microwave Engineering, John Wiley & Sons, 1998.
- 2. C.A. Balanis, Antenna Theory, John Wiley & Sons, 1997.
- 3. R.E. Collin, Antennas and Radiowave Propagation, McGraw-Hill, 1985.

### Application Library path: RF\_Module/Antennas/biconical\_antenna

## Modeling Instructions

From the File menu, choose New.

#### NEW

In the New window, click 🔗 Model Wizard.

#### MODEL WIZARD

- I In the Model Wizard window, click 间 3D.
- 2 In the Select Physics tree, select Radio Frequency>Electromagnetic Waves, Frequency Domain (emw).
- 3 Click Add.
- 4 Click 🔿 Study.
- 5 In the Select Study tree, select General Studies>Frequency Domain.
- 6 Click **M** Done.

## STUDY I

Step 1: Frequency Domain

- I In the Model Builder window, under Study I click Step I: Frequency Domain.
- 2 In the Settings window for Frequency Domain, locate the Study Settings section.
- 3 In the Frequencies text field, type range(1.5[GHz],0.2[GHz],3.5[GHz]).

#### GEOMETRY I

- I In the Model Builder window, under Component I (compl) click Geometry I.
- 2 In the Settings window for Geometry, locate the Units section.
- 3 From the Length unit list, choose mm.

First, add a cylinder for the inner conductor.

Cylinder I (cyl1)

- I In the **Geometry** toolbar, click 💭 **Cylinder**.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type 0.635.
- 4 In the **Height** text field, type 7.95.
- **5** Locate the **Position** section. In the **x** text field, type -10.
- 6 In the z text field, type 1.2.
- 7 Locate the Axis section. From the Axis type list, choose x-axis.
- 8 Click 📄 Build Selected.
- **9** Click the **Wireframe Rendering** button in the **Graphics** toolbar.

Add a concentric cylinder to include the outer conductor.

#### Cylinder 2 (cyl2)

- I In the **Geometry** toolbar, click 💭 **Cylinder**.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type 2.05.
- 4 In the **Height** text field, type 6.
- **5** Locate the **Position** section. In the **x** text field, type -10.
- 6 In the z text field, type 1.2.
- 7 Locate the Axis section. From the Axis type list, choose x-axis.
- 8 Click to expand the Layers section. In the table, enter the following settings:

Layer name	Thickness (mm)
Layer 1	1

**9** Clear the **Layers on side** check box.

**IO** Select the **Layers on bottom** check box.

II Click 틤 Build Selected.

**12** Click the  $\longleftrightarrow$  **Zoom Extents** button in the **Graphics** toolbar.

Next, create a structure connecting the coaxial cable and the radiator.

Torus I (tor I)

I In the **Geometry** toolbar, click 🕑 **Torus**.

- 2 In the Settings window for Torus, locate the Size and Shape section.
- 3 In the Major radius text field, type 2.05.
- 4 In the Minor radius text field, type 0.635.
- 5 In the **Revolution angle** text field, type 90.
- 6 Locate the **Position** section. In the **x** text field, type -2.05.
- 7 In the z text field, type 2.25+1.
- 8 Locate the Axis section. From the Axis type list, choose Cartesian.
- 9 In the y text field, type 1.
- **IO** In the **z** text field, type **0**.

II Locate the Rotation Angle section. In the Rotation text field, type 270.

12 Click 📄 Build Selected.

Create a domain backing the lumped port. This part is excluded from the model space later on.

Cylinder 3 (cyl3)

- I In the **Geometry** toolbar, click **(**) **Cylinder**.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type 0.635.
- 4 In the **Height** text field, type 4.95.
- 5 Locate the **Position** section. In the **x** text field, type -7.
- 6 In the z text field, type -1.2.
- 7 Locate the Axis section. From the Axis type list, choose Cartesian.
- 8 In the x text field, type 1.
- **9** In the **z** text field, type **0**.
- 10 Click 틤 Build Selected.

Go on to add a radiator cone.

#### Cone I (cone I)

- I In the **Geometry** toolbar, click **() Cone**.
- 2 In the Settings window for Cone, locate the Size and Shape section.
- 3 In the Bottom radius text field, type 51.
- 4 In the **Height** text field, type 51.
- 5 From the Specify top size using list, choose Angle.

- 6 In the Semiangle text field, type 40.
- 7 Locate the Position section. In the z text field, type 54.25.
- 8 Locate the Axis section. From the Axis type list, choose Cartesian.
- 9 In the z text field, type -1.

10 Click 📄 Build Selected.

Add a block representing the assembly and mounting cutout from the upper radiator.

Block I (blk1)

- I In the **Geometry** toolbar, click 🗍 **Block**.
- 2 In the Settings window for Block, locate the Size and Shape section.
- 3 In the Width text field, type 8.
- 4 In the **Depth** text field, type 9.
- 5 In the **Height** text field, type 3.
- 6 Locate the Position section. In the x text field, type -10.
- 7 In the y text field, type -4.5.
- **8** In the **z** text field, type 2.
- 9 Click 🔚 Build Selected.

Difference I (dif1)

- I In the Geometry toolbar, click 🔲 Booleans and Partitions and choose Difference.
- 2 Select the object **conel** only.
- 3 In the Settings window for Difference, locate the Difference section.
- **4** Find the **Objects to subtract** subsection. Click to select the **Calculate Selection** toggle button.
- **5** Select the object **blk1** only.
- 6 Click 틤 Build Selected.

Generate the second radiator by mirroring the first one.

Mirror I (mirl)

- I In the Geometry toolbar, click 💭 Transforms and choose Mirror.
- 2 Select the objects difl and torl only.
- 3 In the Settings window for Mirror, locate the Input section.
- 4 Select the Keep input objects check box.
- 5 Click 틤 Build Selected.

# Sphere I (sph1)

- I In the **Geometry** toolbar, click  $\bigoplus$  **Sphere**.
- 2 In the Settings window for Sphere, locate the Size section.
- 3 In the Radius text field, type 150.
- 4 Click to expand the Layers section. In the table, enter the following settings:

Layer name	Thickness (mm)
Layer 1	40

- 5 Click 🟢 Build All Objects.
- 6 Click the 🗤 Go to Default View button in the Graphics toolbar.

# DEFINITIONS

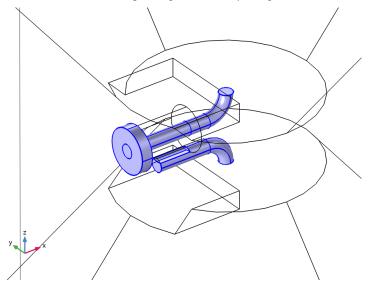
External Domains

I In the **Definitions** toolbar, click **here Explicit**.

Next, create a set of selections for use when setting up the physics.

- 2 In the Settings window for Explicit, type External Domains in the Label text field.
- **3** Select Domains 8, 9, 11, 12, and 14–16 only.

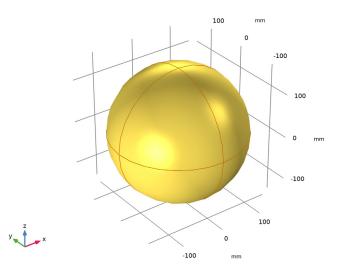
You can do this most easily by copying the text '8, 9, 11, 12, and 14-16', clicking in the selection box, and then pressing **Ctrl+V**, or by using the **Paste Selection** dialog box.



**4** Click the  $\sqrt[1]{}$  **Go to Default View** button in the **Graphics** toolbar.

# Model Domains

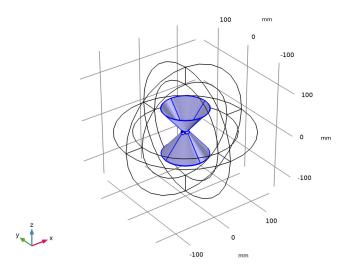
- I In the Definitions toolbar, click 🐂 Complement.
- 2 In the Settings window for Complement, type Model Domains in the Label text field.
- 3 Locate the Input Entities section. Under Selections to invert, click + Add.
- 4 In the Add dialog box, select External Domains in the Selections to invert list.
- 5 Click OK.



#### Internal PEC Boundaries

- I In the **Definitions** toolbar, click **here Explicit**.
- **2** In the **Settings** window for **Explicit**, type Internal PEC Boundaries in the **Label** text field.
- 3 Locate the Input Entities section. From the Geometric entity level list, choose Boundary.
- **4** Select Boundaries 13, 14, 16, 17, 29, 30, 32, 33, 37, 40–44, 55, 56, 74, 75, 85, 86, 95, and 96 only.

**5** Click the **Community Zoom In** button in the **Graphics** toolbar, a couple of times to see the selected boundaries clearly.



Perfectly Matched Layer I (pmll)

- I In the Definitions toolbar, click M Perfectly Matched Layer.
- **2** Select Domains 1–4 and 17–20 only.
- 3 In the Settings window for Perfectly Matched Layer, locate the Geometry section.
- 4 From the Type list, choose Spherical.

Hide some domains to get a better view of the interior parts.

## DEFINITIONS

Hide for Physics 1

- I In the Model Builder window, right-click View I and choose Hide for Physics.
- **2** Select Domains 1, 2, 5, 17, and 18 only.

#### ELECTROMAGNETIC WAVES, FREQUENCY DOMAIN (EMW)

- I In the Model Builder window, under Component I (compl) click Electromagnetic Waves, Frequency Domain (emw).
- 2 In the Settings window for Electromagnetic Waves, Frequency Domain, locate the Domain Selection section.
- **3** From the **Selection** list, choose **Model Domains**.

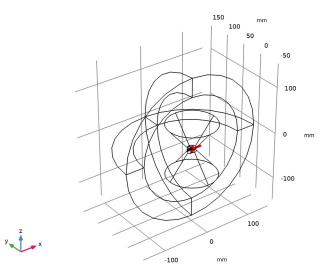
## Perfect Electric Conductor 2

- I In the Physics toolbar, click 📄 Boundaries and choose Perfect Electric Conductor.
- **2** In the **Settings** window for **Perfect Electric Conductor**, locate the **Boundary Selection** section.
- 3 From the Selection list, choose Internal PEC Boundaries.

While the perfect electric conductor is the default boundary condition for exterior boundaries, you need to apply this condition explicitly to interior boundaries.

Lumped Port 1

- I In the Physics toolbar, click 🔚 Boundaries and choose Lumped Port.
- 2 Select Boundary 31 only.



- 3 In the Settings window for Lumped Port, locate the Lumped Port Properties section.
- 4 From the Type of lumped port list, choose Coaxial.

For the first port, wave excitation is **on** by default.

Far-Field Domain 1

In the Physics toolbar, click 🔚 Domains and choose Far-Field Domain.

# ADD MATERIAL

- I In the Home toolbar, click 🙀 Add Material to open the Add Material window.
- 2 Go to the Add Material window.

- 3 In the tree, select Built-in>Air.
- 4 Click Add to Component in the window toolbar.
- 5 In the Home toolbar, click 🙀 Add Material to close the Add Material window.

#### MATERIALS

#### Air (mat1)

Override this material for the coaxial cable domain.

# PTFE

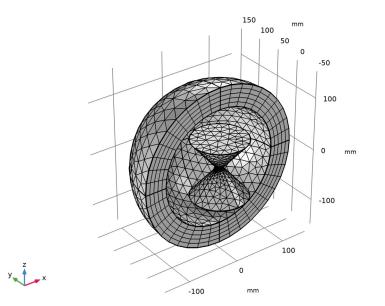
- I In the Model Builder window, right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, type PTFE in the Label text field.
- **3** Select Domain 10 only.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Relative permittivity	epsilonr_iso ; epsilonrii = epsilonr_iso, epsilonrij = 0	2.1	I	Basic
Relative permeability	mur_iso ; murii = mur_iso, murij = 0	1	I	Basic
Electrical conductivity	sigma_iso ; sigmaii = sigma_iso, sigmaij = 0	0	S/m	Basic

## MESH I

- I In the Model Builder window, under Component I (compl) click Mesh I.
- 2 In the Settings window for Mesh, locate the Physics-Controlled Mesh section.
- 3 From the Element size list, choose Fine.
- 4 Click 📗 Build All.
- **5** Click the **Graphics** toolbar.

6 Click the 🔍 Zoom In button in the Graphics toolbar.



7 Click the Reset Hiding button in the Graphics toolbar, to reset the visibility state of the hidden domains in preparation of the results processing.

#### STUDY I

In the **Home** toolbar, click **= Compute**.

# RESULTS

## Electric Field (emw)

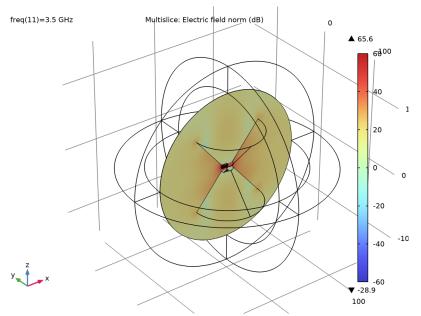
Begin the results analysis and visualization by modifying the first default plot to show the E-field norm in the *xz*-plane.

#### Multislice

- I In the Model Builder window, expand the Electric Field (emw) node, then click Multislice.
- 2 In the Settings window for Multislice, locate the Expression section.
- 3 In the Expression text field, type 20\*log10(emw.normE).
- **4** Select the **Description** check box. In the associated text field, type **Electric field** norm (dB).

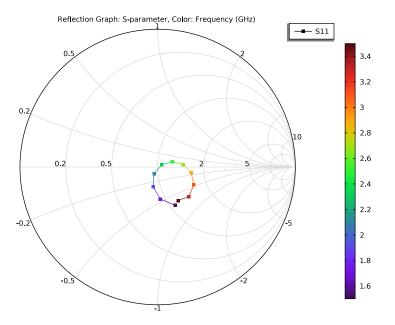
- 5 Locate the Multiplane Data section. Find the Z-planes subsection. In the Planes text field, type 0.
- 6 Find the X-planes subsection. In the Planes text field, type 0.
- 7 Click to expand the Range section. Select the Manual color range check box.
- 8 In the Minimum text field, type -60.
- 9 In the Maximum text field, type 60.

10 In the Electric Field (emw) toolbar, click 💽 Plot.



Use the zoom controls in the **Graphics** toolbar to explore the plot further. The following instructions reproduce the frequency-response plot shown in Figure 3.

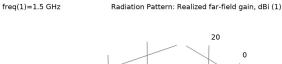
# Smith Plot (emw)

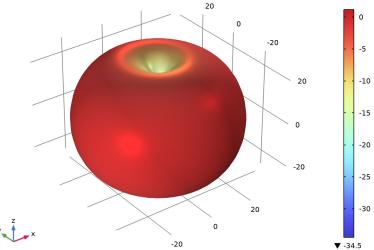


3D Far Field, Gain (emw)

- I In the Model Builder window, click 3D Far Field, Gain (emw).
- 2 In the Settings window for 3D Plot Group, locate the Data section.
- 3 From the Parameter value (freq (GHz)) list, choose 1.5.

4 In the 3D Far Field, Gain (emw) toolbar, click 🗿 Plot.





3D far-field pattern is isotropic on the xy-plane.

Finally, reproduce the polar plot of the far-field on the E- and H-plane.

Polar Plot Group 6

- I In the Home toolbar, click 📠 Add Plot Group and choose Polar Plot Group.
- 2 In the Settings window for Polar Plot Group, locate the Data section.
- 3 From the Parameter selection (freq) list, choose From list.
- 4 In the Parameter values (freq (GHz)) list, select 1.9.

Radiation Pattern 1

- I In the Polar Plot Group 6 toolbar, click  $\sim$  More Plots and choose Radiation Pattern.
- 2 In the Settings window for Radiation Pattern, click Replace Expression in the upper-right corner of the Expression section. From the menu, choose Component I (compl)> Electromagnetic Waves, Frequency Domain>Far field>emw.normdBEfar - Far-field norm, dB - dB.
- 3 Locate the Evaluation section. Find the Angles subsection. In the Number of angles text field, type 100.

▲ 1.17

## Radiation Pattern 2

- I Right-click Radiation Pattern I and choose Duplicate.
- 2 In the Settings window for Radiation Pattern, locate the Evaluation section.
- **3** Find the **Reference direction** subsection. In the **x** text field, type **0**.
- 4 In the y text field, type 1.
- **5** Find the **Normal vector** subsection. In the **x** text field, type **1**.
- **6** In the **z** text field, type 0.
- 7 In the Polar Plot Group 6 toolbar, click 💽 Plot.

Compare the resulting plot with that shown in Figure 4.