

Drying of a Potato Sample

Introduction

Drying of porous media is an important process in the food and paper industry among others. Many physical effects must be considered: fluid flow, heat transfer with phase change, and transport of participating liquids and gases. All of these effects are strongly coupled, and predefined interfaces can be used to model these effects in an hygroscopic porous medium with COMSOL Multiphysics.

In this model, the liquid and gaseous phases are assumed to be in equilibrium inside a potato sample modeled as a porous medium, and the changing water saturation is computed over time, to model the heat and moisture transport by a two-phase flow.

Model Definition

This model describes a laminar dry airflow through a potato sample, modeled as a porous medium containing moist air and liquid water. The geometry and principle is shown in Figure 1.

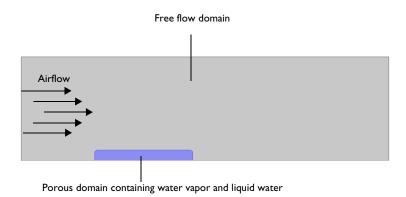


Figure 1: Geometry and principle of the model.

HEAT AND MOISTURE TRANSPORT IN AIR

In the moist air domain, it is assumed that no liquid water is present. This means that all the moisture leaves the porous medium under vapor state.

The transport and thermodynamic properties of air with water vapor can be described using mixture laws, based on the amount of water vapor and dry air. This is done automatically in the Moist Air feature and subfeature in the Heat Transfer interface. See the *Heat Transfer Module User's Guide* for the governing equations. As the input term for water vapor, the relative humidity ϕ_w from the moisture transport equation is used in the Heat Transfer and Fluid Flow interfaces.

The compressible Navier–Stokes equations are solved to compute the velocity and pressure fields of the free flow for the convective transport of heat and moisture.

Another relevant effect for the moisture transport is the binary diffusion of vapor and air. The variations of the density of moist air induced by vapor transport are relatively small in the current configuration, so the diluted species formulation is used.

TWO PHASE FLOW IN THE POTATO SAMPLE

The basic principle of modeling two phase flow in porous media is similar for many applications. First, to account for different phases, saturation variables are used that fulfill the following constraint:

$$s_g + s_l = 1 \tag{1}$$

where the index g is used for the gaseous phase (which in this model is moist air) and the index l is used for the liquid phase (which in this model is water).

Single-phase flow in porous media is described by the Brinkman equations. With an additional liquid phase, capillary effects also arise and the liquid flow is driven by a pressure gradient and the capillary pressure $p_c = p_g - p_1$. How to deal with the latter depends on the application: sometimes the capillary pressure can be neglected, sometimes it is the driving effect and different approaches exist.

In this model, the capillary effects are treated by an additional diffusion term in the transport equation. The Brinkman equations are used to calculate the flow field \mathbf{u}_{g} and pressure distribution p_{g} of moist air in the porous medium. Therefore the porosity ε_{p} must take into account that only a fraction of the void space is occupied by the gas phase.

The liquid-phase velocity is small compared to the moist air velocity and such that Darcy's law is defined in terms of the gas-phase pressure gradient to calculate the water velocity \mathbf{u}_l according to

$$\mathbf{u}_{\mathrm{l}} = -\frac{\kappa_{\mathrm{l}}}{\mu_{\mathrm{l}}} \nabla p_{\mathrm{g}} \tag{2}$$

where κ_l and μ_l are the permeability and viscosity of the liquid phase.

Finally, due to the dimensions of the porous medium, the gravity effects on transport are neglected in both phases.

MOISTURE TRANSPORT IN THE POTATO SAMPLE

Following the ideas about mechanistic formulations from (Ref. 1), and by summing the mass conservation equations for vapor and liquid water, a single equation can be written to calculate the time dependent evolution of moisture content, $w(\phi_w)$, in the porous medium:

$$\frac{\partial \mathbf{w}(\phi_{\mathbf{w}})}{\partial t} + \rho_{\mathbf{g}} \mathbf{u}_{\mathbf{g}} \cdot \nabla \omega_{\mathbf{v}} + \nabla \cdot \mathbf{g}_{\mathbf{w}} + \mathbf{u}_{\mathbf{l}} \cdot \nabla \rho_{\mathbf{l}} + \nabla \cdot \mathbf{g}_{\mathbf{lc}} = 0$$
 (3)

The total moisture content accounts for the vapor and liquid water in the pores of the medium:

$$\mathbf{w}(\phi_{\mathbf{w}}) = \varepsilon_{\mathbf{p}} s_{\mathbf{l}} \rho_{\mathbf{l}} + \varepsilon_{\mathbf{p}} s_{\mathbf{g}} \rho_{\mathbf{g}} \omega_{\mathbf{v}}$$

with ρ_l the liquid water density, ρ_g the moist air density, and ω_v the vapor mass fraction defined as:

$$\omega_{\rm v} = \frac{M_{\rm v} \phi_{\rm w} c_{\rm sat}(T)}{\rho_g}$$

The remaining terms in Equation 3 account for:

- Convection of vapor due to total pressure gradient, with the flow field \mathbf{u}_g computed by the Brinkman equation.
- Binary diffusion of water vapor and dry air in the gaseous phase, with $\mathbf{g}_{\mathbf{w}}$ defined as:

$$\mathbf{g}_{\mathrm{w}} = -\rho_{\mathrm{g}} D_{\mathrm{eff}} \nabla \omega_{\mathrm{v}}$$

A common correlation for the effective diffusivity $D_{\rm eff}$ in an unsaturated medium is the Millington and Quirk equation:

$$D_{\text{eff}} = D_{\text{va}} \varepsilon_{\text{p}}^{4/3} s_{\text{g}}^{10/3}$$

with the vapor-air diffusivity $D_{\rm va} = 2.6 \cdot 10^{-5} \text{ m}^2/\text{s}$.

• Convection of liquid water due to total pressure gradient, with the flow field \mathbf{u}_l computed by the Darcy's Law in Equation 2. The permeability for the liquid phase κ_l

depends on the overall permeability of the porous matrix κ and a relative permeability (see Permeability) $\kappa_{\rm rl}$.

• Capillary transport of liquid water, with \mathbf{g}_{lc} defined as:

$$\mathbf{g}_{\mathrm{lc}} = -D_{\mathrm{w}} \frac{\partial \mathrm{w}(\phi_{\mathrm{w}})}{\partial \phi_{\mathrm{w}}} \nabla \phi_{\mathrm{w}}$$

with the diffusion coefficient $D_{\mathbf{w}}$ defined as (Ref. 1):

$$D_{\rm w} = 1e^{-8} \times \exp(-2.8 + 2w(\phi_{\rm w}) / ((1 - \varepsilon_{\rm p})\rho_s))$$

with ρ_s the solid phase density.

When summing the conservation equations to obtain Equation 3, the condensation source term in the mass conservation equation for liquid water cancels out with the evaporation source term in the mass conservation equation for vapor. However, the evaporation source can be expressed as follows:

$$G_{\text{evap}} = \frac{\partial [\varepsilon_{\text{p}} \rho_{\text{g}} \omega_{\text{v}} s_{g}]}{\partial t} + \rho_{\text{g}} \mathbf{u}_{\text{g}} \cdot \nabla \omega_{\text{v}} + \nabla \cdot \mathbf{g}_{\text{w}}$$

HEAT TRANSFER

Inside the porous domain the overall velocity field for liquid and gaseous phase contributes to the heat convection term. It is possible to account for the liquid water and moist air phases, by using the liquid saturation calculated by the moisture transport equation.

The mixture law is applicable in the gaseous phase, and averaged thermal properties $(\rho C_{\rm p})_{\rm eff}$ and $k_{\rm eff}$ are defined by taking into account the properties of the porous matrix $(\rho_{\rm s}, C_{\rm p,s}, k_{\rm s})$, moist air $(\rho_{\rm g}, C_{\rm p,g}, k_{\rm g})$, and liquid water $(\rho_{\rm l}, C_{\rm p,l}, k_{\rm l})$:

$$\begin{split} \left(\rho C_{\rm p}\right)_{\rm eff} &= \varepsilon_{\rm p} (s_{\rm g} \rho_{\rm g} C_{\rm p,g} + s_{\rm l} \rho_{\rm l} C_{\rm p,l}) + \theta_{\rm s} \rho_{\rm s} C_{\rm p,s} \\ k_{\rm eff} &= \varepsilon_{\rm p} (s_{\sigma} k_{\sigma} + s_{\rm l} k_{\rm l}) + \theta_{\rm s} k_{\rm s} \end{split} \tag{4}$$

Then the overall velocity can be expressed as the average of moist air and liquid water velocity, which is

$$(\rho C_{\rm p})_{\rm eff} \mathbf{u}_{\rm eff} = \rho_{\rm g} C_{\rm p,g} \mathbf{u}_{\rm g} + \rho_{\rm l} C_{\rm p,l} \mathbf{u}_{\rm l} \tag{5}$$

The diffusive flux of enthalpy, due to vapor diffusion in air, and the capillary flux, due to the presence of the liquid water in the pores, are included in the following heat source term:

$$Q = -[(C_{p,v} - C_{p,a})\mathbf{g}_{w} + C_{p,1}\mathbf{g}_{lc}]$$
 (6)

The heat of evaporation is inserted as a source term in the heat transfer equation according to

$$Q_{\text{evap}} = L_{\text{v}} G_{\text{evap}} \tag{7}$$

where $L_{\rm v}$ (J/mol) is the latent heat of evaporation.

PERMEABILITY

The permeability of the porous matrix κ defines the absolute permeability. When two phases are present, the permeability of each phase depends also on the saturation. This is defined by the relative permeabilities κ_{rl} and κ_{rg} for liquid and gaseous phase respectively, so that $\kappa_l = \kappa \kappa_{rl}$ and $\kappa_g = \kappa \kappa_{rg}$. The determination of relative permeability curves is often done empirically or experimentally and the form strongly depends on the porous material properties and the liquids themselves. The functions that are used in this model (Ref. 2) are defined such that they are always positive:

$$\kappa_{\rm rg} = \begin{cases} 1 - 1.1 s_1, \ s_1 < 1/1.1 \\ \text{eps} \quad , \quad s_1 \ge 1/1.1 \end{cases}$$

$$\kappa_{\rm rl} = \begin{cases} \left(\frac{s_{\rm l} - s_{\rm li}}{1 - s_{\rm li}}\right)^3, \ s_{\rm l} > s_{\rm li} \\ \text{eps} \quad , \quad s_{\rm l} \le s_{\rm li} \end{cases}$$

The variable s_{li} is the irreducible liquid phase saturation, describing the saturation of the liquid phase that will remain inside the porous medium.

Inside the potato sample, the relative humidity decreases from about 100% everywhere at the beginning of the simulation to about 10% at the end, which is the ambient air condition (Figure 2 and Figure 3).

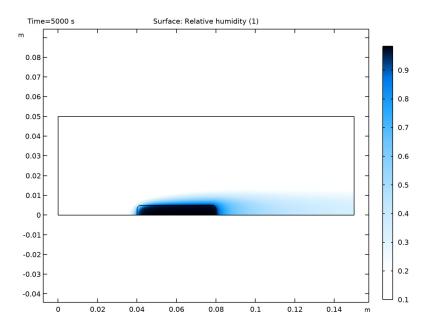


Figure 2: Relative humidity after 5000 s.

At the beginning of the simulation (time 5000 s), the vapor concentration is close to its saturation value in the moist air enclosed in the pores. It goes down to the ambient concentration towards the end of the simulation.

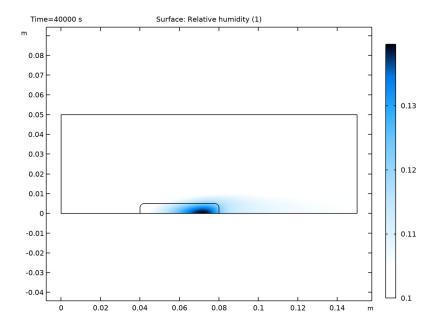


Figure 3: Relative humidity after 40,000 s.

Because moisture is composed of vapor and liquid water in the porous medium, a good quantifier of the drying process is the liquid saturation. Figure 4 shows the drying front in the porous medium at time 5000 s, starting from the top-left corner, which is facing the dry air flow.

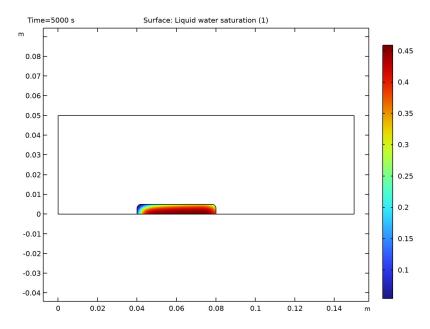


Figure 4: Liquid saturation after 5000 s.

The temperature plot (Figure 5) shows the corresponding cooling in the potato sample at time 5000 s, due to evaporation of the liquid water close to the drying front.

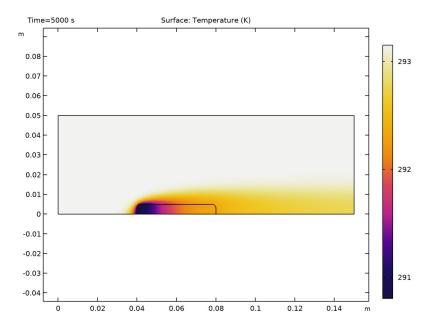


Figure 5: Temperature field after 5000 s.

Finally, the evolution of the moisture content in the potato sample over time is shown below.

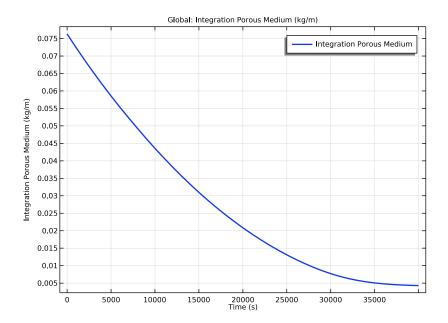


Figure 6: Moisture content in the potato sample over time.

Notes About the COMSOL Implementation

Using a proper mesh size is important to resolve the steep gradients at the interface boundaries. Therefore the default mesh is refined.

To get good convergence of the time dependent behavior, first solve the stationary flow equations only. This solution will then be used for the time dependent study step. This approximation neglects the evaporation mass source in the fluid flow computation.

References

- 1. A.K. Datta, "Porous media approaches to studying simultaneous heat and mass transfer in food processes. I: Problem formulations," *Journal of Food Engineering*, vol. 80, 2007.
- 2. A.K. Datta, "Porous media approaches to studying simultaneous heat and mass transfer in food processes. II: Property data and representative results," *Journal of Food Engineering*, vol. 80, 2007.

3. A. Halder, A. Dhall, and A.K. Datta, "Modeling Transport in Porous Media with Phase Change: Applications to Food Processing," J. Heat Transfer, vol. 133, no. 3, 2011.

Application Library path: Heat Transfer Module/Phase Change/potato drying

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click **2** 2D.
- 2 In the Select Physics tree, select Heat Transfer>Heat and Moisture Transport> Heat and Moisture Flow>Laminar Flow
- 3 Click Add.
- 4 Click Study.
- 5 In the Select Study tree, select General Studies>Time Dependent.
- 6 Click **Done**.

For this model, some parameters are needed. Start by loading all of them from a text file.

GLOBAL DEFINITIONS

Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- 3 Click Load from File.
- **4** Browse to the model's Application Libraries folder and double-click the file potato drying parameters.txt.

Define the relative permeabilities for water vapor and liquid water as functions of liquid water saturation. The advantage of using functions is that they can be plotted immediately.

DEFINITIONS

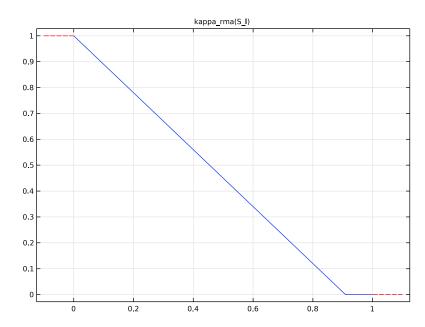
Relative Permeability, Moist Air

- I In the Model Builder window, expand the Component I (compl)>Definitions node.
- 2 Right-click Definitions and choose Functions>Piecewise.
- 3 In the Settings window for Piecewise, type Relative Permeability, Moist Air in the Label text field.
- 4 In the Function name text field, type kappa_rma.
- **5** Locate the **Definition** section. In the **Argument** text field, type **S_1**.
- **6** Find the **Intervals** subsection. In the table, enter the following settings:

Start	End	Function
0	1/1.1	1-1.1*S_1
1/1.1	1	eps

To force the saturation to be always positive eps is used as minimum value.

7 Click Plot.



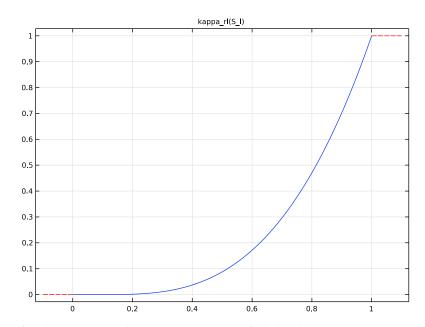
Relative Permeability, Liquid Phase

I In the Home toolbar, click f(x) Functions and choose Global>Piecewise.

- 2 In the Settings window for Piecewise, type Relative Permeability, Liquid Phase in the Label text field.
- **3** In the **Function name** text field, type kappa_rl.
- 4 Locate the **Definition** section. In the **Argument** text field, type S_1.
- **5** Find the **Intervals** subsection. In the table, enter the following settings:

Start	End	Function
0	S_il	eps
S_il	1	((S_1-S_il)/(1-S_il))^3

6 Click Plot.



Define the sorption isotherm by interpolation of tabulated data.

Sorption Isotherm

- I In the Home toolbar, click f(x) Functions and choose Local>Interpolation.
- 2 In the Settings window for Interpolation, type Sorption Isotherm in the Label text field.
- 3 Locate the **Definition** section. In the **Function name** text field, type wc_int.
- 4 Click Load from File.

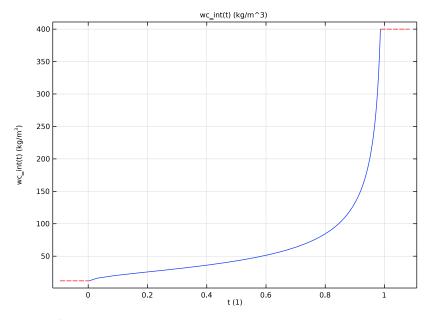
- **5** Browse to the model's Application Libraries folder and double-click the file potato_drying_wc.txt.
- **6** Locate the **Units** section. In the **Argument** table, enter the following settings:

Argument	Unit
t	1

7 In the **Function** table, enter the following settings:

Function	Unit
wc_int	kg/m^3

8 Click om Plot.



Now, define the geometry.

GEOMETRY I

Rectangle I (rI)

- I In the Geometry toolbar, click Rectangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type 0.15.

4 In the Height text field, type 0.05.

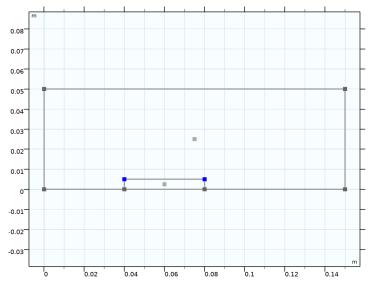
Rectangle 2 (r2)

- I In the Geometry toolbar, click Rectangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type 0.04.
- 4 In the Height text field, type 0.005.
- **5** Locate the **Position** section. In the **x** text field, type 0.04.

Fillet I (fill)

- I In the Geometry toolbar, click Fillet.
- 2 On the object r2, select Points 3 and 4 only.

It might be easier to select the points by using the Selection List window. To open this window, in the Home toolbar click Windows and choose Selection List. (If you are running the cross-platform desktop, you find **Windows** in the main menu.)



- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the Radius text field, type 2e-3.
- 5 In the Geometry toolbar, click **Build All**.

DEFINITIONS

Define the ambient conditions used later in the domain and boundary conditions.

Ambient Properties I (ampr I)

- I In the Physics toolbar, click **Shared Properties** and choose **Ambient Properties**.
- 2 In the Settings window for Ambient Properties, locate the Ambient Conditions section.
- 3 In the T_{amb} text field, type T0.
- **4** In the ϕ_{amb} text field, type phi_0.

HEAT TRANSFER IN MOIST AIR (HT)

Define the domain and boundary conditions for each interface. Start with the **Heat Transfer** in **Moist Air** interface, by setting the initial and boundary conditions, and by adding a **Moist Porous Medium** domain condition.

Initial Values 1

Use the ambient temperature defined previously as input.

- I In the Model Builder window, under Component I (compl)>Heat Transfer in Moist Air (ht) click Initial Values I.
- 2 In the Settings window for Initial Values, locate the Initial Values section.
- 3 From the T list, choose Ambient temperature (amprl).

Moist Porous Medium 1

- I In the Physics toolbar, click **Domains** and choose **Moist Porous Medium**.
- **2** Select Domain 2 only.

Porous Matrix I

- I In the Model Builder window, click Porous Matrix I.
- 2 In the Settings window for Porous Matrix, locate the Matrix Properties section.
- 3 From the Define list, choose Solid phase properties.

Inflow I

- I In the Physics toolbar, click Boundaries and choose Inflow.
- 2 Select Boundary 1 only.
- 3 In the Settings window for Inflow, locate the Upstream Properties section.
- 4 From the $T_{
 m ustr}$ list, choose Ambient temperature (amprI).

Outflow I

- I In the Physics toolbar, click Boundaries and choose Outflow.
- 2 Select Boundary 9 only.

LAMINAR FLOW (SPF)

Continue with the Laminar Flow interface.

- I In the Model Builder window, under Component I (compl) click Laminar Flow (spf).
- 2 In the Settings window for Laminar Flow, locate the Physical Model section.
- 3 From the Compressibility list, choose Compressible flow (Ma<0.3). The next step enables additional features for the flow interface to account for porous domains also.
- 4 Select the **Enable porous media domains** check box.

Porous Medium I

- I In the Physics toolbar, click **Domains** and choose Porous Medium.
- 2 Select Domain 2 only.

Porous Matrix I

Set the material properties for the definition of Brinkman equation for vapor phase.

- I In the Model Builder window, click Porous Matrix I.
- 2 In the Settings window for Porous Matrix, locate the Matrix Properties section.
- **3** From the ε_p list, choose **User defined**. In the associated text field, type por*(1-mt.sl). The pore space is partially filled with liquid water, so that the available space for water vapor depends on the porosity and the saturation.
- **4** From the κ list, choose **User defined**. In the associated text field, type kappa rma(mt.sl)*kappa.

Inlet I

- I In the Physics toolbar, click Boundaries and choose Inlet.
- 2 Select Boundary 1 only.
- 3 In the Settings window for Inlet, locate the Boundary Condition section.
- 4 From the list, choose Fully developed flow.
- **5** Locate the **Fully Developed Flow** section. In the $U_{\rm av}$ text field, type u0.

Outlet I

- I In the Physics toolbar, click Boundaries and choose Outlet.
- **2** Select Boundary 9 only.

MOISTURE TRANSPORT IN AIR (MT)

Finally, set the domain, initial, and boundary conditions for the **Moisture Transport in Air** interface.

Initial Values 1

- I In the Model Builder window, under Component I (compl)> Moisture Transport in Air (mt) click Initial Values I.
- 2 In the Settings window for Initial Values, locate the Initial Values section.
- 3 From the $\phi_{w,0}$ list, choose Ambient relative humidity (ampr1).

Hygroscopic Porous Medium I

- I In the Physics toolbar, click Domains and choose Hygroscopic Porous Medium.
- 2 Select Domain 2 only.
- 3 In the Settings window for Hygroscopic Porous Medium, locate the Moisture Transport Properties section.
- 4 From the Capillary model list, choose Diffusion.

Liquid Water I

- I In the Model Builder window, expand the Hygroscopic Porous Medium I node, then click Liquid Water I.
- 2 In the Settings window for Liquid Water, locate the Liquid Water Properties section.
- **3** In the κ_{rl} text field, type kappa_rl(mt.sl).

Initial Values 2

- I In the Physics toolbar, click **Domains** and choose Initial Values.
- 2 Select Domain 2 only.
- 3 In the Settings window for Initial Values, locate the Initial Values section.
- **4** In the $\phi_{w,0}$ text field, type phi_1.

Inflow I

- I In the Physics toolbar, click Boundaries and choose Inflow.
- **2** Select Boundary 1 only.
- 3 In the Settings window for Inflow, locate the Upstream Properties section.
- 4 From the $T_{\rm ustr}$ list, choose Ambient temperature (amprl).
- 5 From the $\phi_{w.ustr}$ list, choose Ambient relative humidity (amprl).

Outflow I

I In the Physics toolbar, click — Boundaries and choose Outflow.

2 Select Boundary 9 only.

MATERIALS

Next, define the hygrothermal properties for the porous medium, based on measured data for potato.

Potato

- I In the Model Builder window, under Component I (compl) right-click Materials and choose More Materials>Porous Material.
- 2 In the Settings window for Porous Material, type Potato in the Label text field.
- 3 Select Domain 2 only.

Add the **Solid** subnode and define its material properties.

4 Locate the Phase-Specific Properties section. Click Radd Required Phase Nodes.

Solid I (pmat1.solid1)

- I In the Model Builder window, click Solid I (pmat1.solid1).
- 2 In the Settings window for Solid, locate the Solid Properties section.
- 3 In the θ_s text field, type 1-por.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Density	rho	rho_s	kg/m³	Basic
Thermal conductivity	k_iso ; kii = k_iso, kij = 0	k_s	W/(m·K)	Basic
Heat capacity at constant pressure	Ср	cp_s	J/(kg·K)	Basic
Porosity	epsilon	0.8	I	Porous model

Potato (pmat I)

Set the remaining material properties in the Homogenized Properties section.

- I In the Model Builder window, click Potato (pmatl).
- 2 In the Settings window for Porous Material, locate the Homogenized Properties section.

3 In the table, enter the following settings:

Property	Variable	Value	Unit	Property group	
Diffusion coefficient	D_iso ; Dii = D_iso, Dij = 0	1e-8[m^2/ s]*exp(- 2.8+2* w_c/ rho_s/(1- por))	m²/s	Basic	
Water content	w_c	<pre>wc_int(ph i)</pre>	kg/m³	Basic	
Permeability	kappa_iso; kappa kappaii = kappa_iso, kappaij = 0		m²	Basic	
Porosity	epsilon	0.8	I	Porous model	

As the water content is defined as a function of the relative humidity, add the relative humidity as a model input required by the material.

- 4 In the Model Builder window, click Basic (def).
- 5 In the Settings window for Basic, locate the Model Inputs section.
- 6 Click + Select Quantity.
- 7 In the Physical Quantity dialog box, type relative in the text field.
- 8 In the tree, select General>Relative humidity (1).
- 9 Click OK.

DEFINITIONS (COMPI)

Define an integration operator in the porous domain, in order to check the moisture content evolution.

Integration Porous Medium

- I In the Definitions toolbar, click // Nonlocal Couplings and choose Integration.
- 2 Select Domain 2 only.
- 3 In the Settings window for Integration, type Integration Porous Medium in the Label text field.
- 4 In the Operator name text field, type intopPorous.

To resolve all effects and get a better convergence for this highly nonlinear problem, refine the mesh to resolve the interface properly.

MESH I

- I In the Model Builder window, under Component I (compl) click Mesh I.
- 2 In the Settings window for Mesh, locate the Physics-Controlled Mesh section.
- 3 From the Element size list, choose Extra fine.
- 4 Click Build All.

STUDY I

Add a stationary step that solves for the fluid flow only. This approximation does not account for the evaporation mass source in the porous medium for the fluid flow initialization. The solution is used for the computation of the time dependent solution of all the processes.

Stationary

- I In the Study toolbar, click Study Steps and choose Stationary>Stationary.
- 2 Drag and drop above Step 2: Time Dependent.
- 3 In the Settings window for Stationary, locate the Physics and Variables Selection section.
- 4 In the table, clear the Solve for check boxes for Moisture Transport in Air (mt) and Heat Transfer in Moist Air (ht).

Step 2: Time Dependent

- I In the Model Builder window, click Step 2: Time Dependent.
- 2 In the Settings window for Time Dependent, locate the Study Settings section.
- 3 In the Output times text field, type range (0,10,90) range (100,100,900) range (1000, 1000, 40000).
 - Reduce the solver tolerance to enhance accuracy on mass balance.
- 4 From the Tolerance list, choose User controlled.
- 5 In the Relative tolerance text field, type 0.001.
- 6 In the Study toolbar, click **Compute**.

RESULTS

The default plots show the velocity, the pressure, the relative humidity (Figure 3), and the temperature.

Relative Humidity (mt)

Change the plot time to 5000 s for the relative humidity and the temperature to obtain Figure 2 and Figure 5.

- I In the Model Builder window, click Relative Humidity (mt).
- 2 In the Settings window for 2D Plot Group, locate the Data section.
- 3 From the Time (s) list, choose 5000.
- 4 In the Relative Humidity (mt) toolbar, click Plot.

Temperature (ht)

- I In the Model Builder window, click Temperature (ht).
- 2 In the Settings window for 2D Plot Group, locate the Data section.
- 3 From the Time (s) list, choose 5000.
- 4 In the Temperature (ht) toolbar, click Plot.

Liquid Saturation

Follow the instructions below to plot the liquid saturation in the porous medium at time 5000 s as in Figure 4, in order to check the evolution of the drying front.

- I In the Home toolbar, click **Add Plot Group** and choose **2D Plot Group**.
- 2 In the Settings window for 2D Plot Group, type Liquid Saturation in the Label text field.
- 3 Locate the Data section. From the Time (s) list, choose 5000.

Surface I

- I Right-click Liquid Saturation and choose Surface.
- 2 In the Settings window for Surface, locate the Expression section.
- **3** In the **Expression** text field, type mt.sl.
- 4 In the Liquid Saturation toolbar, click **Plot**.

Moisture Content in Porous Medium over Time

Follow the instructions below to plot the evolution of the moisture content over time in the porous medium as in Figure 6, in order to check the efficiency of the drying process.

- I In the Home toolbar, click **Add Plot Group** and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Moisture Content in Porous Medium over Time in the Label text field.

Global I

- I Right-click Moisture Content in Porous Medium over Time and choose Global.
- 2 In the Settings window for Global, locate the y-Axis Data section.
- **3** In the table, enter the following settings:

Expression	Unit	Description
intopPorous(mt.wcVar)	kg/m	Integration Porous Medium

- 4 Click to expand the Coloring and Style section. From the Width list, choose 2.
- 5 In the Moisture Content in Porous Medium over Time toolbar, click Plot.

Mass Balance

Finally, follow the instructions below to check the overall mass balance over time.

- I In the Results toolbar, click (8.5) Global Evaluation.
- 2 In the Settings window for Global Evaluation, type Mass Balance in the Label text field.
- 3 Click Replace Expression in the upper-right corner of the Expressions section. From the menu, choose Component I (compl)>Moisture Transport in Air>Mass balance> mt.massBalance - Mass balance - kg/s.
- 4 Click Add Expression in the upper-right corner of the Expressions section. From the menu, choose Component I (compl)>Moisture Transport in Air>Mass balance> mt.dwcInt - Total accumulated moisture rate - kg/s.
- 5 Click Add Expression in the upper-right corner of the Expressions section. From the menu, choose Component I (compl)>Moisture Transport in Air>Mass balance> mt.ntfluxInt - Total net moisture rate - kg/s.
- **6** Click **Add Expression** in the upper-right corner of the **Expressions** section. From the menu, choose Component I (compl)>Moisture Transport in Air>Mass balance>mt.Glnt -Total mass source - kg/s.
- 7 Click **= Evaluate**.

TABLE

- I Go to the **Table** window.
- 2 Click Table Graph in the window toolbar.

RESULTS

Mass Balance

I In the Model Builder window, under Results click ID Plot Group 8.

2 In the Settings window for ID Plot Group, type Mass Balance in the Label text field.

Table Graph 1

- I In the Model Builder window, click Table Graph I.
- 2 In the Settings window for Table Graph, click to expand the Legends section.
- **3** Select the **Show legends** check box.
- 4 Locate the Coloring and Style section. From the Width list, choose 2.

