



Lumped Composite Thermal Barrier

Introduction

This example shows how to connect two 3D finite element domains through a Thermal Lumped System for heat transfer modeling.

The model is a variant of the [Composite Thermal Barrier](#) model, in which two ceramic thin layers with different thermal conductivities are sandwiched in a steel column.

Two modeling approaches are compared for the computation of the temperature distribution through the whole column. First, the composite (made of the ceramic layers) is modeled as a 3D object. In the second approach, to avoid resolving the thin domains, the Lumped Thermal System interface is used and coupled to the remaining domains through boundary conditions.

The methodology is useful when modeling heat transfer through thermal barriers like multilayer coatings.

GEOMETRY

This tutorial uses a simple geometry as shown in [Figure 1](#). The cylinder has a radius of 2 cm and a height of 4 cm.

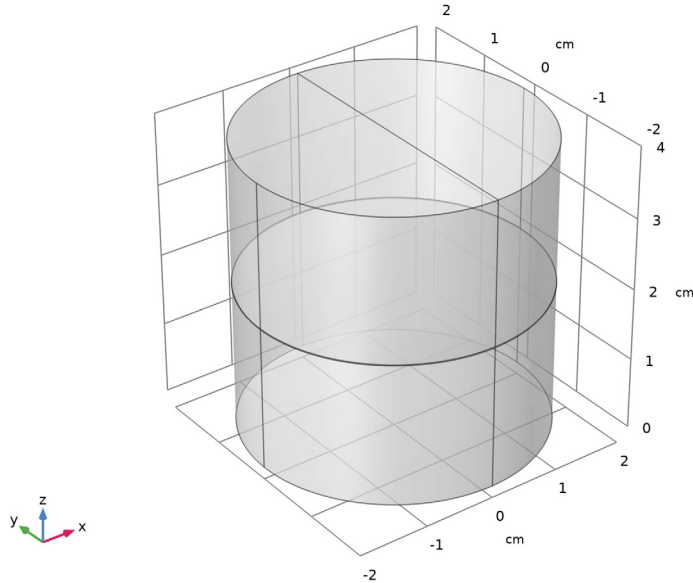


Figure 1: Geometry.

The composite consists of two layers with different thermal conductivities. The first approach resolves each layer as a 3D domain. The height of the layers is about three orders of magnitude smaller than the bulk height. This often requires to build a mesh manually to accurately resolve the thin structure.

NETWORK REPRESENTATION OF THE THERMAL SYSTEM

COMSOL Multiphysics provides the Lumped Thermal System physics interface, available from the Heat Transfer Module, and in which the **Conductive Thermal Resistor** feature allows to model conductive heat transfer without representing the underlying geometry.

The Lumped Thermal System physics interface uses a network representation of thermal systems to model heat transfer by analogy with electrical circuits. The domain and

boundary conditions for heat transfer are idealized by components joined by a network of perfectly thermally conductive wires.

This 0D approach simplifies the geometry and thus the mesh. In complex geometries, this lumped approach can reduce the amount of memory and time required for the simulation significantly.

For the modeling of the thermally resistive ceramic layers, two **Conductive Thermal Resistor** components are connected in a serial circuit.

In the steel column, the Heat Transfer in Solids interface is applied, and the coupling between the two physics, Heat Transfer in Solids (3D approach) and Lumped Thermal System (0D approach), is performed through the following features:

- **Lumped System Connector** boundary feature in the Heat Transfer in Solids interface
- **External Terminal** feature in the Lumped Thermal System interface

The complete thermal circuit modeled by the Lumped Thermal System interface is as shown on [Figure 2](#).

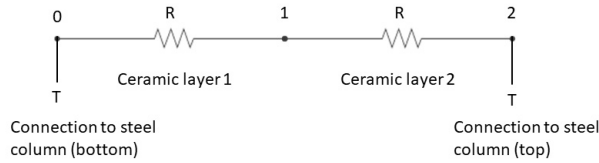


Figure 2: Thermal circuit for heat transfer in the ceramic layers.

CONDUCTIVE THERMAL RESISTOR

The **Conductive Thermal Resistor** feature models heat conduction in a thin shell of constant conductivity. In this example, a plane shell configuration is assumed, and the thermal resistance R (SI unit: K/W) of each layer is expressed from the thermal conductivity k (SI unit: W/(m·K)), the thickness L (SI unit: m), and the surface area A (SI unit: m²) as follows:

$$R = \frac{L}{kA}$$

It then assumes that the heat rate P (SI unit: W) through each layer is proportional to the temperature difference ΔT (SI unit: K) across it:

$$P = -\frac{\Delta T}{R}$$

See *Theory for the Lumped Thermal System Interface* in the *Heat Transfer Module User's Guide* for more details about the underlying theory.

MATERIAL PROPERTIES

The cylinder is made of steel. The composite consists of two layers of different ceramics.

TABLE 1: CERAMICS MATERIAL PROPERTIES.

PROPERTY	CERAMIC 1	CERAMIC 2
Thermal conductivity	1 W/(m·K)	0.5 W/(m·K)
Density	6000 kg/m ³	5800 kg/m ³
Heat capacity at constant pressure	320 J/(kg·K)	280 J/(kg·K)

BOUNDARY CONDITIONS

The temperature at the bottom is fixed to 20°C whereas one half of the top boundary is held at 1220°C (1493 K). All other outer boundaries are perfectly insulated.

Results and Discussion

Figure 3 shows the temperature distribution in the cylinder. The composite acts as a thermal barrier resulting in a jump of the temperature over the layer.

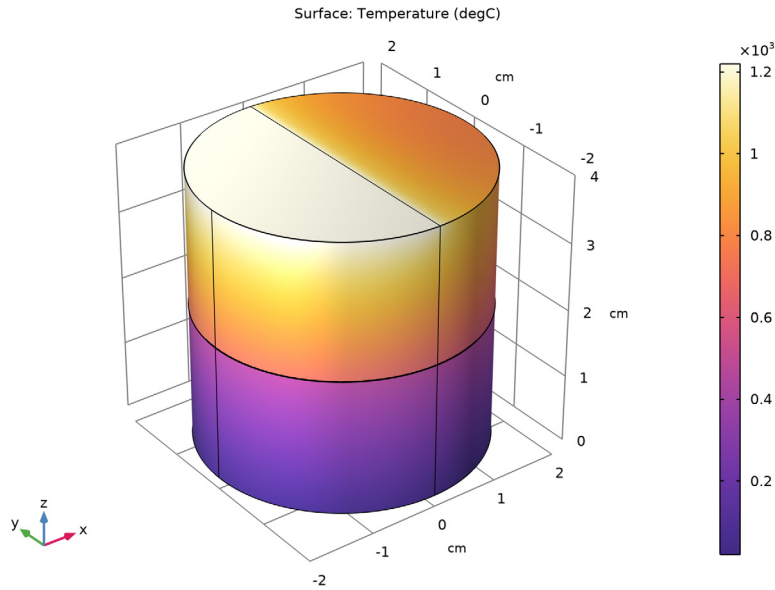


Figure 3: Temperature distribution.

Of interest is if the Lumped Thermal System approach produces reliable results compared to resolving the thin layers in 3D. This can be done with a comparative line graph as in

Figure 4. It shows that the Lumped Thermal System approach produces accurate results for the bulk temperatures.

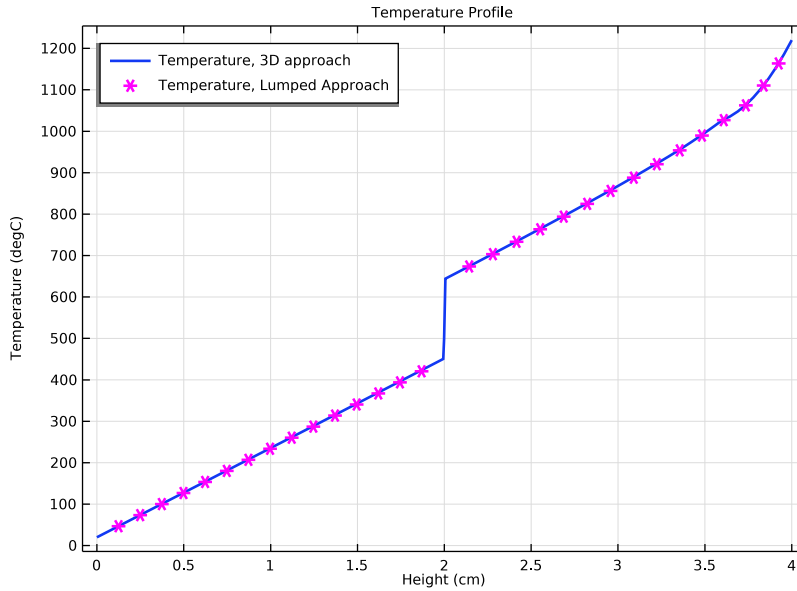


Figure 4: Temperature profile for 3D and 0D approaches.

Another important question for simulating is the influence on the mesh size and on the required RAM.

With the default tetrahedral mesh the number of mesh elements is about 130,000 elements and the meshing algorithm gives some warnings.

With the swept mesh feature you can significantly reduce the number of elements to about 2800 elements which is only 2% of the initial number of elements. In complex geometries the swept mesh algorithm may not be applicable. Using the Lumped Thermal System approach, the number of mesh elements reduces from 2800 to 2000 which is about 30% less, even in this simple geometry. You can see the number of mesh elements used in the **Messages** window below the **Graphics** window.

Notes About the COMSOL Implementation


To compare the results directly, both approaches are handled in a single MPH-file.

Application Library path: Heat_Transfer_Module/Tutorials,_Thin_Structure/
lumped_composite_thermal_barrier




Modeling Instructions

From the **File** menu, choose **New**.

NEW

In the **New** window, click  **Model Wizard**.

MODEL WIZARD

- 1 In the **Model Wizard** window, click  **3D**.
- 2 In the **Select Physics** tree, select **Heat Transfer>Heat Transfer in Solids (ht)**.
- 3 Click **Add**.
- 4 Click  **Study**.
- 5 In the **Select Study** tree, select **General Studies>Stationary**.
- 6 Click  **Done**.

GLOBAL DEFINITIONS

Parameters 1



- 1 In the **Model Builder** window, under **Global Definitions** click **Parameters 1**.
- 2 In the **Settings** window for **Parameters**, locate the **Parameters** section.
- 3 In the table, enter the following settings:

Name	Expression	Value	Description
d_ceram1	50[um]	5E-5 m	Thickness of layer 1
d_ceram2	75[um]	7.5E-5 m	Thickness of layer 2
T_hot	1220[degC]	1493.2 K	Hot temperature

GEOMETRY 1



- 1 In the **Model Builder** window, under **Component 1 (comp1)** click **Geometry 1**.
- 2 In the **Settings** window for **Geometry**, locate the **Units** section.
- 3 From the **Length unit** list, choose **cm**.

Cylinder 1 (cyl1)



- 1 In the **Geometry** toolbar, click  **Cylinder**.
- 2 In the **Settings** window for **Cylinder**, locate the **Size and Shape** section.
- 3 In the **Radius** text field, type 2.
- 4 In the **Height** text field, type 4.
- 5 In the **Geometry** toolbar, click  **Build All**.

Now, create thin cylinders to define the ceramic layers between the two steel domains.


Cylinder 2 (cyl2)

- 1 In the **Geometry** toolbar, click  **Cylinder**.
- 2 In the **Settings** window for **Cylinder**, locate the **Size and Shape** section.
- 3 In the **Radius** text field, type 2.
- 4 In the **Height** text field, type d_ceram1.
- 5 Locate the **Position** section. In the **z** text field, type $2 - (d_ceram1 + d_ceram2) / 2$.
- 6 In the **Geometry** toolbar, click  **Build All**.


Cylinder 3 (cyl3)

- 1 In the **Geometry** toolbar, click  **Cylinder**.
- 2 In the **Settings** window for **Cylinder**, locate the **Size and Shape** section.
- 3 In the **Radius** text field, type 2.
- 4 In the **Height** text field, type d_ceram2.
- 5 Locate the **Position** section. In the **z** text field, type $2 - (d_ceram1 + d_ceram2) / 2 + d_ceram1$.
- 6 In the **Geometry** toolbar, click  **Build All**.

Polygon 1 (pol1)


- 1 In the **Geometry** toolbar, click  **More Primitives** and choose **Polygon**.
- 2 In the **Settings** window for **Polygon**, locate the **Coordinates** section.
- 3 In the table, enter the following settings:

x (cm)	y (cm)	z (cm)
0	-2	4
0	2	4

- 4 In the **Geometry** toolbar, click  **Build All**.

MATERIALS

Material Link 1 (matlnk1)




- 1 In the **Model Builder** window, under **Component 1 (comp1)** right-click **Materials** and choose **More Materials>Material Link**.
- 2 In the **Settings** window for **Material Link**, locate the **Link Settings** section.
- 3 Click  **Add Material from Library**.

ADD MATERIAL TO MATERIAL LINK 1 (MATLNK1)

- 1 Go to the **Add Material to Material Link 1 (matlnk1)** window.
- 2 In the tree, select **Built-in>Steel AISI 4340**.
- 3 Right-click and choose **Add to Material Link 1 (matlnk1)**.

MATERIALS

Material Link 2 (matlnk2)

- 1 Right-click **Materials** and choose **More Materials>Material Link**.
- 2 In the **Settings** window for **Material Link**, locate the **Geometric Entity Selection** section.
- 3 Click  **Paste Selection**.
- 4 In the **Paste Selection** dialog box, type 2 in the **Selection** text field.
- 5 Click **OK**.
- 6 In the **Settings** window for **Material Link**, locate the **Link Settings** section.
- 7 Click  **Blank Material**.
- 8 In the **Model Builder** window, click **Material Link 2 (matlnk2)**.
- 9 Click  **Go to Material**.

GLOBAL DEFINITIONS

Ceramic 1




- 1 In the **Model Builder** window, under **Global Definitions>Materials** click **Material 2 (mat2)**.
- 2 In the **Settings** window for **Material**, type Ceramic 1 in the **Label** text field.

3 Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Thermal conductivity	k_iso ; kii = k_iso, kij = 0	1	W/(m·K)	Basic
Density	rho	6000	kg/m³	Basic
Heat capacity at constant pressure	Cp	320	J/(kg·K)	Basic

MATERIALS

Material Link 3 (matlnk3)

- 1 In the **Model Builder** window, under **Component 1 (comp1)** right-click **Materials** and choose **More Materials>Material Link**.
- 2 In the **Settings** window for **Material Link**, locate the **Geometric Entity Selection** section.
- 3 Click  **Paste Selection**.
- 4 In the **Paste Selection** dialog box, type 3 in the **Selection** text field.
- 5 Click **OK**.
- 6 In the **Settings** window for **Material Link**, locate the **Link Settings** section.
- 7 Click  **Blank Material**.
- 8 In the **Model Builder** window, click **Material Link 3 (matlnk3)**.
- 9 Click  **Go to Material**.

GLOBAL DEFINITIONS

Ceramic 2

- 1 In the **Model Builder** window, under **Global Definitions>Materials** click **Material 3 (mat3)**.
- 2 In the **Settings** window for **Material**, type Ceramic 2 in the **Label** text field.
- 3 Locate the **Material Contents** section. In the table, enter the following settings:


Property	Variable	Value	Unit	Property group
Thermal conductivity	k_iso ; kii = k_iso, kij = 0	0.5	W/(m·K)	Basic
Density	rho	5800	kg/m³	Basic
Heat capacity at constant pressure	Cp	280	J/(kg·K)	Basic

HEAT TRANSFER IN SOLIDS (HT)

Temperature 1

- 1 In the **Model Builder** window, under **Component 1 (comp1)** right-click **Heat Transfer in Solids (ht)** and choose **Temperature**.
- 2 Select Boundary 3 only.



Temperature 2

- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Temperature**.
- 2 Select Boundary 13 only.
- 3 In the **Settings** window for **Temperature**, locate the **Temperature** section.
- 4 In the T_0 text field, type T_{hot} .


MESH 1

First, mesh the top surface with a free triangular mesh and extrude it in layers through the cylindrical geometry. With a **Distribution** node, specify how many mesh layers are to be created within the domain. Resolve the composite layers with two elements in thickness.


Free Triangular 1

- 1 In the **Mesh** toolbar, click  **Boundary** and choose **Free Triangular**.
- 2 Select Boundaries 13 and 18 only.
- 3 In the **Settings** window for **Free Triangular**, click  **Build Selected**.


Swept 1

In the **Mesh** toolbar, click  **Swept**.

Distribution 1

- 1 Right-click **Swept 1** and choose **Distribution**.
- 2 Select Domains 2 and 3 only.
- 3 In the **Settings** window for **Distribution**, locate the **Distribution** section.
- 4 In the **Number of elements** text field, type 2.
- 5 Click  **Build All**.

STUDY 1


In the **Home** toolbar, click  **Compute**.

RESULTS

Temperature (ht)


The following plots are produced by default: temperature profile on the surface as in [Figure 3](#), and isothermal contours.

Surface


- 1 In the **Model Builder** window, expand the **Temperature (ht)** node, then click **Surface**.
- 2 In the **Settings** window for **Surface**, locate the **Expression** section.
- 3 From the **Unit** list, choose **degC**.
- 4 In the **Temperature (ht)** toolbar, click  **Plot**.

Next, create a temperature profile along the height of the cylinder. You will later compare the graph with the results of the lumped approach.

Temperature Profile

- 1 In the **Home** toolbar, click  **Add Plot Group** and choose **ID Plot Group**.
- 2 In the **Settings** window for **ID Plot Group**, type Temperature Profile in the **Label** text field.
- 3 Locate the **Plot Settings** section.
- 4 Select the **x-axis label** check box. In the associated text field, type Height (cm).
- 5 Click to expand the **Title** section. From the **Title type** list, choose **Manual**.
- 6 In the **Title** text area, type Temperature Profile.
- 7 Locate the **Legend** section. From the **Position** list, choose **Upper left**.

Line Graph 1

- 1 In the **Temperature Profile** toolbar, click  **Line Graph**.
- 2 Select Edges 15, 17, 19, and 21 only.
- 3 In the **Settings** window for **Line Graph**, locate the **y-Axis Data** section.
- 4 From the **Unit** list, choose **degC**.
- 5 Locate the **x-Axis Data** section. From the **Parameter** list, choose **Expression**.
- 6 In the **Expression** text field, type z.
- 7 Click to expand the **Coloring and Style** section. From the **Width** list, choose **2**.
- 8 Click to expand the **Legends** section. Select the **Show legends** check box.
- 9 From the **Legends** list, choose **Manual**.

10 In the table, enter the following settings:

Legends
Temperature, 3D approach

11 In the **Temperature Profile** toolbar, click  **Plot**.

Group the plots corresponding to the 3D approach under a single node.

Isothermal Contours (ht), Temperature (ht)

1 In the **Model Builder** window, under **Results**, Ctrl-click to select **Temperature (ht)** and **Isothermal Contours (ht)**.

2 Right-click and choose **Group**.

3D Approach

1 In the **Settings** window for **Group**, type 3D Approach in the **Label** text field.

Now let all the plots be regenerated after solving.

2 In the **Model Builder** window, click **Results**.

3 In the **Settings** window for **Results**, locate the **Update of Results** section.

4 Select the **Recompute all plot data after solving** check box.

Create now the second model which uses the **Lumped Thermal System** physics interface and compare the results to the first approach.

ADD COMPONENT

In the **Model Builder** window, right-click the root node and choose **Add Component>3D**.

ADD PHYSICS

1 In the **Home** toolbar, click  **Add Physics** to open the **Add Physics** window.

2 Go to the **Add Physics** window.

3 In the tree, select **Heat Transfer>Heat Transfer in Solids (ht)**.

4 Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for **Study 1**.

5 Click **Add to Component 2** in the window toolbar.



6 In the tree, select **Heat Transfer>Lumped Thermal System (lts)**.

7 In the table, clear the **Solve** check box for **Study 1**.

8 Click **Add to Component 2** in the window toolbar.

9 In the **Home** toolbar, click  **Add Physics** to close the **Add Physics** window.

ADD STUDY

- 1 In the **Home** toolbar, click  **Add Study** to open the **Add Study** window.
- 2 Go to the **Add Study** window.
- 3 Find the **Studies** subsection. In the **Select Study** tree, select **General Studies>Stationary**.
- 4 Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for **Heat Transfer in Solids (ht)**.
- 5 Click **Add Study** in the window toolbar.
- 6 In the **Model Builder** window, click the root node.
- 7 In the **Home** toolbar, click  **Add Study** to close the **Add Study** window.



GEOMETRY 2

- 1 In the **Settings** window for **Geometry**, locate the **Units** section.
- 2 From the **Length unit** list, choose **cm**.


Cylinder 1 (cyl1)

- 1 Right-click **Component 2 (comp2)>Geometry 2** and choose **Cylinder**.
- 2 In the **Settings** window for **Cylinder**, locate the **Size and Shape** section.
- 3 In the **Radius** text field, type 2.
- 4 In the **Height** text field, type $2 - (d_ceram1 + d_ceram2) / 2$.


Cylinder 2 (cyl2)

- 1 In the **Geometry** toolbar, click  **Cylinder**.
- 2 In the **Settings** window for **Cylinder**, locate the **Size and Shape** section.
- 3 In the **Radius** text field, type 2.
- 4 In the **Height** text field, type $2 - (d_ceram1 + d_ceram2) / 2$.
- 5 Locate the **Position** section. In the **z** text field, type $2 + (d_ceram1 + d_ceram2) / 2$.
- 6 In the **Geometry** toolbar, click  **Build All**.

Polygon 1 (pol1)

- 1 In the **Geometry** toolbar, click  **More Primitives** and choose **Polygon**.
- 2 In the **Settings** window for **Polygon**, locate the **Coordinates** section.
- 3 In the table, enter the following settings:

x (cm)	y (cm)	z (cm)
0	-2	4
0	2	4

4 In the **Geometry** toolbar, click  **Build All**.

MATERIALS


Material Link 4 (matlnk4)

In the **Model Builder** window, under **Component 2 (comp2)** right-click **Materials** and choose **More Materials>Material Link**.

LUMPED THERMAL SYSTEM (LTS)

In the **Model Builder** window, under **Component 2 (comp2)** click **Lumped Thermal System (lts)**.

Ceramic 1


- 1 In the **Physics** toolbar, click  **Global** and choose **Conductive Thermal Resistor**.
- 2 In the **Settings** window for **Conductive Thermal Resistor**, type *Ceramic 1* in the **Label** text field.
- 3 Locate the **Component Parameters** section. From the **Specify** list, choose **Thermal and geometric properties**.
- 4 From the **Material** list, choose **Ceramic 1 (mat2)**.
- 5 In the *A* text field, type $\pi \cdot (2[\text{cm}])^2$.
- 6 In the *L* text field, type *d_ceram1*.

Ceramic 2

- 1 Right-click **Ceramic 1** and choose **Duplicate**.
- 2 In the **Settings** window for **Conductive Thermal Resistor**, type *Ceramic 2* in the **Label** text field.
- 3 Locate the **Component Parameters** section. From the **Material** list, choose **Ceramic 2 (mat3)**.
- 4 In the *L* text field, type *d_ceram2*.
- 5 Locate the **Node Connections** section. In the table, enter the following settings:


Label	Node names
p1	1
p2	2

External Terminal 1 (term1)

- 1 In the **Physics** toolbar, click  **Global** and choose **External Terminal**.
- 2 In the **Settings** window for **External Terminal**, locate the **Node Connections** section.

3 In the **Node name** text field, type 0.

External Terminal 2 (term2)


- 1 In the **Physics** toolbar, click  **Global** and choose **External Terminal**.
- 2 In the **Settings** window for **External Terminal**, locate the **Node Connections** section.
- 3 In the **Node name** text field, type 2.

HEAT TRANSFER IN SOLIDS 2 (HT2)


Add two **Lumped System Connector** features on top and bottom boundaries of the composite barrier to connect the **External Terminal** features added previously.

- 1 In the **Model Builder** window, under **Component 2 (comp2)** click **Heat Transfer in Solids 2 (ht2)**.

Lumped System Connector 1

- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Lumped System Connector**.
- 2 Select Boundary 4 only.


Lumped System Connector 2

- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Lumped System Connector**.
- 2 Select Boundary 7 only.
- 3 In the **Settings** window for **Lumped System Connector**, locate the **Terminal Inputs** section.
- 4 From the P_{ext} list, choose **External Terminal 2 (term2) (Its/term2)**.

Temperature 1


- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Temperature**.
- 2 Select Boundary 3 only.

Temperature 2

- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Temperature**.
- 2 Select Boundary 8 only.
- 3 In the **Settings** window for **Temperature**, locate the **Temperature** section.
- 4 In the T_0 text field, type T_{hot} .


MESH 2

Free Triangular 1

- 1 In the **Mesh** toolbar, click  **Boundary** and choose **Free Triangular**.
- 2 Select Boundaries 8 and 11 only.

3 In the **Settings** window for **Free Triangular**, click  **Build Selected**.

Swept 1


In the **Mesh** toolbar, click  **Swept**.

MESH 1

Swept 1

In the **Model Builder** window, under **Component 1 (comp1)>Mesh 1** right-click **Swept 1** and choose **Build All**.

STUDY 2

In the **Home** toolbar, click  **Compute**.

RESULTS

Surface

1 In the **Model Builder** window, expand the **Temperature (ht2)** node, then click **Surface**.

2 In the **Settings** window for **Surface**, locate the **Expression** section.

3 From the **Unit** list, choose **degC**.

Group the plots corresponding to the lumped approach under a single node.

Isothermal Contours (ht2), Temperature (ht2)

1 In the **Model Builder** window, under **Results**, Ctrl-click to select **Temperature (ht2)** and **Isothermal Contours (ht2)**.

2 Right-click and choose **Group**.

Lumped Approach

In the **Settings** window for **Group**, type Lumped Approach in the **Label** text field.

Line Graph 2

1 In the **Model Builder** window, right-click **Temperature Profile** and choose **Line Graph**.

2 In the **Settings** window for **Line Graph**, locate the **Data** section.

3 From the **Dataset** list, choose **Study 2/Solution 2 (3) (sol2)**.

4 Locate the **Selection** section. Click to clear the  **Activate Selection** toggle button.

5 Click  **Paste Selection**.



6 In the **Paste Selection** dialog box, type 14 in the **Selection** text field.

7 Click **OK**.

8 In the **Settings** window for **Line Graph**, locate the **y-Axis Data** section.

- 9 In the **Expression** text field, type T2.
- 10 From the **Unit** list, choose **degC**.
- 11 Locate the **x-Axis Data** section. From the **Parameter** list, choose **Expression**.
- 12 In the **Expression** text field, type z.
- 13 Locate the **Coloring and Style** section. Find the **Line style** subsection. From the **Line** list, choose **None**.
- 14 From the **Color** list, choose **Magenta**.
- 15 Find the **Line markers** subsection. From the **Marker** list, choose **Asterisk**.
- 16 From the **Positioning** list, choose **Interpolated**.
- 17 In the **Number** text field, type 15.

Line Graph 3

- 1 Right-click **Line Graph 2** and choose **Duplicate**.
- 2 In the **Settings** window for **Line Graph**, locate the **Selection** section.
- 3 In the list, select **I4**.
- 4 Click  **Clear Selection**.
- 5 Click  **Paste Selection**.
- 6 In the **Paste Selection** dialog box, type 11 in the **Selection** text field.
- 7 Click **OK**.
- 8 In the **Settings** window for **Line Graph**, locate the **Legends** section.
- 9 Select the **Show legends** check box.
- 10 From the **Legends** list, choose **Manual**.
- 11 In the table, enter the following settings:

Legends
Temperature, Lumped Approach

- 12 In the **Temperature Profile** toolbar, click  **Plot**.

The plot should look like that in [Figure 4](#).

