

Vibrating Particle in Water

Introduction

This tutorial treats a small particle oscillating in water, see Figure 1. It validates the numerical solution of the system of thermoviscous acoustics equations by comparison with an asymptotic analytical (adiabatic) solution given in Ref. 1. For further comparison, the model is also set up using the Thermoviscous Boundary Layer Impedance (BLI) condition available in pressure acoustics.

The Thermoviscous Acoustics, Frequency Domain interface is used for modeling the propagation of acoustic waves in small devices, where it is important to include losses in a detailed way. This is useful when modeling acoustics and vibrations in, for example, microphones, hearing aids, or MEMS devices. The interface provides a detailed way of solving the equations governing the propagation of acoustic waves in any fluid, including the details of the thermal and viscous boundary layers. The Thermoviscous Boundary Layer Impedance condition used in Pressure Acoustics, Frequency Domain on the other hand treats what happens the boundary layers analytically. The condition is therefore not applicable in all situations. In this model, it applies well because the boundary layer is thin compared to the particle and the curvature of the particle surface.



Figure 1: Sketch of the particle oscillating along the axis.

The model shows a small sphere of radius 1 mm which is oscillating along the polar axis at 50 kHz. The sphere is modeled in 2D axisymmetry.

Note: Details about the governing equations are found in the theory section of the Thermoviscous Acoustics physics interface documentation. See **File>Help>Documentation** and search or open the *Acoustics Module User's Guide* to the thermoviscous acoustics theory.

Model Definition

The model is set up in a 2D axisymmetric geometry; that is, the spatial coordinates are the radius, r, and the height, z. The spherical particle of the radius a_s vibrates along the z-axis with the velocity $\mathbf{U}_0 = U_0 \mathbf{e}_z$.

The analytical solution is obtained from the Helmholtz decomposition of the acoustic particle velocity

$$\mathbf{u} = \nabla \boldsymbol{\varphi} + \nabla \times \mathbf{B}$$

The velocity potential, φ , far from the sphere is defined as (Ref. 1)

$$\varphi(r,z) = U_0 \left(\frac{a_s}{R}\right)^3 \frac{ikR - 1}{2 - b^2 - 2ib} z \exp(ik(R - a))$$
(1)

where k is the wave number, $R = (r + z)^{1/2}$, and $b = ka_s$. This yields the acoustic pressure

$$p(r,z) = i\omega\rho_0\varphi(r,z)$$

In this model, the adiabatic formulation of the system of thermoviscous acoustics equations is solved. This formulation is appropriate because the thermal losses play a minor role in water compared to the viscous losses.

Since the acoustic waves radiated from the particle propagate in the free space, the computational domain used in the model should be truncated in a way that ensures wave propagation without reflections from the outer boundary. This is done in the model by surrounding the computational domain by a perfectly matched layer (PML).

Results and Discussion

The acoustic pressure variations and the instantaneous acoustic particle velocity in the physical domain are plotted in Figure 2 and in Figure 3.

Figure 4 shows the pressure variations along the cut line directed from the particle top at the angle of 45° to the *z*-axis. The blue solid line represents the solution to the full equations of thermoviscous acoustics, the red line (on top of the blue) represent the pressure acoustics solution with the BLI condition, and the green line correspond to the analytical asymptotic solution, respectively. The results match well except for the area near the particle. This is explained by the fact that Equation 1 is an asymptotic expression that is invalid near the particle and in the boundary layer in particular. The exact expressions for φ and **B** can be found in Ref. 1.

Finally, Figure 5 depicts the axial velocity near the particle surface extending 20 boundary layer thicknesses away. The figure shows how the full thermoviscous model matches the prescribed velocity U_0 (green line) by solving the details in the boundary layer. On the other hand, the details of the boundary layer are "lumped" with the Thermoviscous Boundary Layer Impedance condition used in pressure acoustics (red curve). The details have been treated analytically in the formulation of the condition.



Figure 2: Pressure variations in the water outside the small vibrating particle.



Figure 3: Instantaneous acoustic particle velocity in the water outside the small vibrating particle.



Figure 4: Pressure variation along the cut line: the numerical solutions and the analytical solutions.



Figure 5: Comparison of the axial velocity close to the particle surface.

Reference

1. S. Temkin, *Elements of Acoustics*, Acoustical Society of America, 2001.

Application Library path: Acoustics_Module/Tutorials, _Thermoviscous_Acoustics/vibrating_particle_water

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click 🕙 Model Wizard.

MODEL WIZARD

I In the Model Wizard window, click 🚈 2D Axisymmetric.

- 2 In the Select Physics tree, select Acoustics>Thermoviscous Acoustics> Thermoviscous Acoustics, Frequency Domain (ta).
- 3 Click Add.
- 4 Click \bigcirc Study.
- 5 In the Select Study tree, select General Studies>Frequency Domain.
- 6 Click 🗹 Done.

Load the parameters from the file vibrating_particle_water_parameters.txt.

GLOBAL DEFINITIONS

Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- 3 Click 📂 Load from File.
- **4** Browse to the model's Application Libraries folder and double-click the file vibrating_particle_water_parameters.txt.

GEOMETRY I

Circle 1 (c1)

I In the **Geometry** toolbar, click \bigcirc **Circle**.

The thermal losses only play a minor role in water and can therefore be neglected by solving the system of thermoviscous equations in adiabatic formulation.

- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type a_s.
- 4 Click 틤 Build Selected.

Circle 2 (c2)

- I Right-click Circle I (cl) and choose Duplicate.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- **3** In the **Radius** text field, type a_tot.
- 4 Click to expand the Layers section. In the table, enter the following settings:

Layer name	Thickness (m)	
Layer 1	a_tot - a_ta	

Difference I (dif1)

- I In the Geometry toolbar, click 📃 Booleans and Partitions and choose Difference.
- 2 Select the object c2 only.
- 3 In the Settings window for Difference, locate the Difference section.
- **4** Find the **Objects to subtract** subsection. Click to select the **Delta Activate Selection** toggle button.
- **5** Select the object **cl** only.
- 6 Click 🟢 Build All Objects.

DEFINITIONS

Variables I

- I In the Model Builder window, under Component I (comp1) right-click Definitions and choose Variables.
- 2 In the Settings window for Variables, locate the Variables section.
- **3** In the table, enter the following settings:

Name	Expression	Unit	Description
b	a_s*k0		Help variable
RO	sqrt(r^2 + z^2)	m	Radial distance from the origin
phi_an	UO*a_s^3/RO^3*z*exp(i* kO*(RO - a_s))*(i*kO* RO - 1)/(2 - b^2 -2*i* b)	m²/s	Velocity potential (asymptotic)
p_an	i*omega0*rho0*phi_an	Pa	Acoustic pressure (asymptotic)

Perfectly Matched Layer 1 (pml1)

- I In the Definitions toolbar, click Mr Perfectly Matched Layer.
- **2** Select Domains 1 and 3 only.
- 3 In the Settings window for Perfectly Matched Layer, locate the Scaling section.
- 4 From the Coordinate stretching type list, choose Rational.

ADD MATERIAL

- I In the Home toolbar, click 🙀 Add Material to open the Add Material window.
- 2 Go to the Add Material window.
- 3 In the tree, select Built-in>Water, liquid.

- 4 Click Add to Component in the window toolbar.
- 5 In the Home toolbar, click 🙀 Add Material to close the Add Material window.

THERMOVISCOUS ACOUSTICS, FREQUENCY DOMAIN (TA)

- I In the Model Builder window, under Component I (compl) click Thermoviscous Acoustics, Frequency Domain (ta).
- 2 In the Settings window for Thermoviscous Acoustics, Frequency Domain, locate the Sound Pressure Level Settings section.
- **3** From the **Reference pressure for the sound pressure level** list, choose **Use reference pressure for water**.
- **4** Locate the **Thermoviscous Acoustics Equation Settings** section. Select the **Adiabatic formulation** check box.

Velocity I

- I In the Physics toolbar, click Boundaries and choose Velocity.
- 2 Select Boundaries 8 and 9 only.
- 3 In the Settings window for Velocity, locate the Velocity section.
- 4 Select the Prescribed in r direction check box.
- **5** Select the **Prescribed in z direction** check box.
- **6** In the u_{0z} text field, type U0.

Proceed and set up the model with Pressure Acoustics by using the Thermoviscous

Boundary Layer Impedance boundary condition. Remember that the thermoviscous part is set up as adiabatic, so choose the **Viscous** fluid model (for the domain) and set the temperature condition to adiabatic. The setup is possible as the boundary layer thickness dvisc is several orders of magnitude smaller than the radius of curvature of the vibrating particle.

ADD PHYSICS

- I In the Physics toolbar, click 🍂 Add Physics to open the Add Physics window.
- 2 Go to the Add Physics window.
- 3 In the tree, select Acoustics>Pressure Acoustics>Pressure Acoustics, Frequency Domain (acpr).
- 4 Click Add to Component I in the window toolbar.
- 5 In the Physics toolbar, click 🙀 Add Physics to close the Add Physics window.

PRESSURE ACOUSTICS, FREQUENCY DOMAIN (ACPR)

- I In the Settings window for Pressure Acoustics, Frequency Domain, locate the Sound Pressure Level Settings section.
- 2 From the Reference pressure for the sound pressure level list, choose Use reference pressure for water.

Pressure Acoustics 1

- In the Model Builder window, under Component I (compl)>Pressure Acoustics, Frequency Domain (acpr) click Pressure Acoustics I.
- **2** In the **Settings** window for **Pressure Acoustics**, locate the **Pressure Acoustics Model** section.
- 3 From the Fluid model list, choose Viscous.

Thermoviscous Boundary Layer Impedance 1

- I In the Physics toolbar, click Boundaries and choose Thermoviscous Boundary Layer Impedance.
- 2 Select Boundaries 8 and 9 only.
- **3** In the Settings window for Thermoviscous Boundary Layer Impedance, locate the Mechanical Condition section.
- 4 From the Mechanical condition list, choose Velocity.
- **5** Specify the \mathbf{v}_0 vector as

0 r U0 z

- 6 Locate the Thermal Condition section. From the Thermal condition list, choose Adiabatic.
- 7 Locate the Fluid Properties section. From the Fluid material list, choose Water, liquid (mat1).

Proceed and generate the mesh based on the **Physics-controlled mesh** suggestion for Thermoviscous Acoustics. This is done by selecting Thermoviscous Acoustics as the only **Contributor**. The mesh needs to well resolve the physics near the particle so some manual changes to the mesh are necessary. Start by defining the frequency in the study.

STUDY I

Step 1: Frequency Domain

- I In the Model Builder window, under Study I click Step I: Frequency Domain.
- 2 In the Settings window for Frequency Domain, locate the Study Settings section.

3 In the **Frequencies** text field, type **f0**.

MESH I

- I In the Model Builder window, under Component I (compl) click Mesh I.
- 2 In the Settings window for Mesh, locate the Physics-Controlled Mesh section.
- 3 In the table, clear the Use check box for Pressure Acoustics, Frequency Domain (acpr).
- 4 Locate the Thermoviscous Acoustics, Frequency Domain (ta) section. From the Number of mesh elements per wavelength list, choose User defined.
- **5** In the text field, type **12**.
- 6 Locate the Sequence Type section. From the list, choose User-controlled mesh.

Size 1

Now, modify the mesh resolution near the particle by explicitly setting the Curvature factor.

- I In the Model Builder window, under Component I (compl)>Mesh I click Size I.
- 2 In the Settings window for Size, locate the Element Size Parameters section.
- 3 Select the Curvature factor check box. In the associated text field, type 0.03.

Boundary Layer Properties 1

- I In the Model Builder window, expand the Boundary Layers I node, then click Boundary Layer Properties I.
- 2 In the Settings window for Boundary Layer Properties, locate the Layers section.
- 3 In the Number of layers text field, type 8.
- 4 From the Thickness specification list, choose All layers.
- 5 In the Total thickness text field, type 2*pi*dvisc.

This ensures that 8 mesh elements are used to resolve the wavelength of the exponentially decaying viscous wave.

6 Click 📗 Build All.

Proceed and solve the model.

STUDY I

- I In the Model Builder window, click Study I.
- 2 In the Settings window for Study, locate the Study Settings section.
- **3** Clear the **Generate default plots** check box.
- **4** In the **Home** toolbar, click **= Compute**.
- 5 Click Add Predefined Plot.

ADD PREDEFINED PLOT

- I Go to the Add Predefined Plot window.
- 2 In the tree, select Study I/Solution I (sol1)>Thermoviscous Acoustics, Frequency Domain> Acoustic Pressure (ta).
- 3 Click Add Plot in the window toolbar.
- 4 In the Home toolbar, click 💻 Add Predefined Plot.

RESULTS

Acoustic Pressure (ta)

- I In the Model Builder window, under Results click Acoustic Pressure (ta).
- 2 In the Settings window for 2D Plot Group, click to expand the Selection section.
- 3 From the Geometric entity level list, choose Domain.
- 4 Select Domain 2 only.
- 5 Click to expand the Title section. From the Title type list, choose Label.
- 6 In the Acoustic Pressure (ta) toolbar, click 💿 Plot.

The figure should look like the one in Figure 2.

Instantaneous Local Velocity (dB)

- I In the Home toolbar, click 🚛 Add Plot Group and choose 2D Plot Group.
- 2 In the Settings window for 2D Plot Group, type Instantaneous Local Velocity (dB) in the Label text field.
- 3 Locate the Selection section. From the Geometric entity level list, choose Domain.
- 4 Locate the Title section. From the Title type list, choose Label.
- 5 Locate the Color Legend section. Select the Show units check box.

Surface 1

I Right-click Instantaneous Local Velocity (dB) and choose Surface.

The acoustic velocity quickly fades away as the distance from the particle grows. Use the logarithmic scale with the reference value U0 for better visualization of the velocity profile.

- 2 In the Settings window for Surface, locate the Expression section.
- 3 In the Expression text field, type 10*log10(abs(ta.v_inst/U0))[dB].
- 4 In the Instantaneous Local Velocity (dB) toolbar, click 💿 Plot.

The figure should look like the one in Figure 3.

Next, create two **Cut Line 2D** datasets to compare the numerical thermoviscous results, the analytical (adiabatic/asymptotic), and the pressure acoustics solutions with the boundary layer impedance condition. The first spans half the air domain and the second extends 20 viscous boundary layers from the particle.

Cut Line 2D 1

- I In the **Results** toolbar, click \square **Cut Line 2D**.
- 2 In the Settings window for Cut Line 2D, locate the Line Data section.
- 3 In row Point I, set R to a_s/sqrt(2).
- 4 In row **Point I**, set **Z** to a_s/sqrt(2).
- **5** In row **Point 2**, set **R** to **0.5***a_ta/sqrt(2).
- 6 In row **Point 2**, set **Z** to 0.5*a_ta/sqrt(2).

Cut Line 2D 2

- I In the **Results** toolbar, click \frown **Cut Line 2D**.
- 2 In the Settings window for Cut Line 2D, locate the Line Data section.
- 3 In row **Point I**, set **R** to a_s/sqrt(2).
- 4 In row **Point I**, set **Z** to a_s/sqrt(2).
- 5 In row Point 2, set R to (a_s+20*dvisc)/sqrt(2).
- 6 In row Point 2, set Z to (a_s+20*dvisc)/sqrt(2).

Acoustic Pressure vs. Distance

- I In the **Results** toolbar, click \sim **ID Plot Group**.
- 2 In the Settings window for ID Plot Group, type Acoustic Pressure vs. Distance in the Label text field.
- 3 Locate the Data section. From the Dataset list, choose Cut Line 2D I.
- 4 Click to expand the Title section. From the Title type list, choose Label.
- 5 Locate the Plot Settings section.
- **6** Select the **x-axis label** check box. In the associated text field, type $|\mathbf{r}|$ (mm).
- 7 Select the **y-axis label** check box. In the associated text field, type Acoustic Pressure (Pa).

Line Graph 1

- I Right-click Acoustic Pressure vs. Distance and choose Line Graph.
- 2 In the Settings window for Line Graph, locate the x-Axis Data section.
- 3 From the Parameter list, choose Expression.

- 4 In the **Expression** text field, type R0.
- 5 From the Unit list, choose mm.
- 6 Click to expand the Legends section. Select the Show legends check box.
- 7 From the Legends list, choose Manual.
- 8 In the table, enter the following settings:

Legends

Thermoviscous Acoustics

Line Graph 2

- I Right-click Line Graph I and choose Duplicate.
- 2 In the Settings window for Line Graph, locate the y-Axis Data section.
- **3** In the **Expression** text field, type p_an.
- 4 Locate the Legends section. In the table, enter the following settings:

Legends

Analytical (asymptotic/adiabatic)

Line Graph 3

I Right-click Line Graph 2 and choose Duplicate.

- 2 In the Settings window for Line Graph, locate the y-Axis Data section.
- **3** In the **Expression** text field, type acpr.p_t.
- 4 Locate the Legends section. In the table, enter the following settings:

Legends

Pressure Acoustics with BLI

5 In the Acoustic Pressure vs. Distance toolbar, click 🗿 Plot.

The figure should look like the one in Figure 4.

Axial Velocity vs. Distance

- I In the Home toolbar, click 🚛 Add Plot Group and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Axial Velocity vs. Distance in the Label text field.
- 3 Locate the Data section. From the Dataset list, choose Cut Line 2D 2.
- 4 Locate the Title section. From the Title type list, choose Label.
- 5 Locate the **Plot Settings** section.

- 6 Select the x-axis label check box. In the associated text field, type |r a_s | / \delta_v (1).
- 7 Select the y-axis label check box. In the associated text field, type Axial velocity: w (m/s).
- 8 Locate the Legend section. From the Position list, choose Middle right.

Line Graph I

- I Right-click Axial Velocity vs. Distance and choose Line Graph.
- 2 In the Settings window for Line Graph, locate the y-Axis Data section.
- **3** In the **Expression** text field, type w.
- 4 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- 5 In the **Expression** text field, type (R0-a_s)/dvisc.
- 6 Locate the Legends section. Select the Show legends check box.
- 7 From the Legends list, choose Manual.
- 8 In the table, enter the following settings:

Legends

Thermoviscous Acoustics

Line Graph 2

- I Right-click Line Graph I and choose Duplicate.
- 2 In the Settings window for Line Graph, locate the y-Axis Data section.
- **3** In the **Expression** text field, type U0.
- 4 Locate the Legends section. In the table, enter the following settings:

Legends

Prescribed Axial Velocity: U_O

Line Graph 3

- I Right-click Line Graph 2 and choose Duplicate.
- 2 In the Settings window for Line Graph, locate the y-Axis Data section.
- 3 In the Expression text field, type acpr.vz.
- 4 Locate the Legends section. In the table, enter the following settings:

Legends

Pressure Acoustics with BLI

5 In the Axial Velocity vs. Distance toolbar, click 🗿 Plot.

The figure should look like the one below. It shows the radial velocity close to the particle surface. Notice how the results from pressure acoustics, that use the thermoviscous boundary layer impedance (BLI) condition, match the full thermoviscous model except in the boundary layer itself. The BLI condition treats what happens in the layer analytically.

