

Electrical Heating in a Busbar with Terminals

For a description of this application, including detailed step-by-step instructions showing how to build it, see the book *Introduction to AC/DC Module*. The modeling instructions for the geometry is given in the appendix.

Application Library path: ACDC_Module/Introductory_Electric_Currents/ busbar_terminal From the File menu, choose New.

NEW

In the New window, click 🚳 Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click 间 3D.
- 2 Click M Done.

GLOBAL DEFINITIONS

Parameters 1

I In the Model Builder window, under Global Definitions click Parameters I.

2 In the Settings window for Parameters, locate the Parameters section.

3 In the table, enter the following settings:

Name	Expression	Value	Description
L	9[cm]	0.09 m	Length
rad_1	6[mm]	0.006 m	Bolt radius
tbb	5[mm]	0.005 m	Thickness
wbb	5[cm]	0.05 m	Width

GEOMETRY I

Work Plane I (wp1)

- I In the Geometry toolbar, click 📥 Work Plane.
- 2 In the Settings window for Work Plane, locate the Plane Definition section.
- **3** From the **Plane** list, choose **xz-plane**.
- 4 Click 📥 Show Work Plane.

Axis

- In the Model Builder window, expand the Component I (compl)>Geometry I>
 Work Plane I (wpl)>View 2 node, then click Axis.
- 2 In the Settings window for Axis, locate the Axis section.
- 3 In the x minimum text field, type -1e-2.
- 4 In the **x maximum** text field, type 0.11.

- 5 In the **y minimum** text field, type -1e-2.
- 6 In the **y maximum** text field, type 0.11.
- 7 Locate the Grid section. Select the Manual spacing check box.
- 8 In the x spacing text field, type 5e-3.
- 9 In the y spacing text field, type 5e-3.

Work Plane I (wp1)>Rectangle I (r1)

- I In the Work Plane toolbar, click Aretangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type L+2*tbb.
- 4 In the **Height** text field, type 0.1[m].

Work Plane I (wp1)>Rectangle 2 (r2)

- I In the Work Plane toolbar, click Rectangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type L+tbb.
- 4 In the **Height** text field, type 0.1[m]-tbb.
- 5 Locate the **Position** section. In the **yw** text field, type tbb.
- 6 Click 틤 Build Selected.

Work Plane I (wp1)>Difference I (dif1)

- I In the Work Plane toolbar, click 🔲 Booleans and Partitions and choose Difference.
- 2 Select the object rl only to add it to the Objects to add list.
- 3 In the Settings window for Difference, locate the Difference section.
- **4** Find the **Objects to subtract** subsection. Click to select the **Delta Activate Selection** toggle button.
- 5 Select the object r2 only.
- 6 Click 틤 Build Selected.

Work Plane I (wp1)>Fillet I (fill)

- I In the Work Plane toolbar, click / Fillet.
- 2 On the object difl, select Point 3 only.
- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the **Radius** text field, type tbb.

Work Plane 1 (wp1)>Fillet 2 (fil2)

I In the Work Plane toolbar, click 🥖 Fillet.

- 2 On the object fill, select Point 6 only.
- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the Radius text field, type 2*tbb.
- 5 Click 틤 Build Selected.

Extrude I (extI)

- I In the Model Builder window, under Component I (compl)>Geometry I right-click
 Work Plane I (wpl) and choose Extrude.
- 2 In the Settings window for Extrude, locate the Distances section.
- **3** In the table, enter the following settings:

Distances (m)

wbb

- 4 Click 틤 Build Selected.
- **5** Click the \longleftrightarrow **Zoom Extents** button in the **Graphics** toolbar.

Work Plane 2 (wp2)

- I In the Geometry toolbar, click 📥 Work Plane.
- 2 In the Settings window for Work Plane, locate the Plane Definition section.
- 3 From the Plane type list, choose Face parallel.
- 4 On the object extl, select Boundary 8 only.
- 5 Click 📥 Show Work Plane.

Work Plane 2 (wp2)>Plane Geometry

Click the | **Zoom Extents** button in the **Graphics** toolbar.

Work Plane 2 (wp2)>Circle 1 (c1)

- I In the Work Plane toolbar, click 🕑 Circle.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type rad_1.
- 4 Click 📄 Build Selected.

Extrude 2 (ext2)

In the Model Builder window, under Component I (compl)>Geometry I right-click
 Work Plane 2 (wp2) and choose Extrude.

- 2 In the Settings window for Extrude, click 🔚 Build Selected.
- 3 Locate the **Distances** section. In the table, enter the following settings:

Distances (m)

-2*tbb

Work Plane 3 (wp3)

- I In the Geometry toolbar, click 📥 Work Plane.
- 2 In the Settings window for Work Plane, locate the Plane Definition section.
- 3 From the Plane type list, choose Face parallel.
- 4 On the object extl, select Boundary 4 only.
- 5 Click 📥 Show Work Plane.

Work Plane 3 (wp3)>Plane Geometry

Click the **Click the Come Extents** button in the **Graphics** toolbar.

Work Plane 3 (wp3)>Circle 1 (c1)

- I In the Work Plane toolbar, click (•) Circle.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type rad_1.
- 4 Locate the Position section. In the xw text field, type -L/2+1.5[cm].
- 5 In the **yw** text field, type -wbb/4.
- 6 Click 틤 Build Selected.

Work Plane 3 (wp3)>Copy 1 (copy1)

- I In the Work Plane toolbar, click 💭 Transforms and choose Copy.
- 2 Select the object **cl** only.
- 3 In the Settings window for Copy, locate the Displacement section.
- 4 In the **yw** text field, type wbb/2.
- 5 Click 틤 Build Selected.

Extrude 3 (ext3)

- In the Model Builder window, under Component I (comp1)>Geometry I right-click
 Work Plane 3 (wp3) and choose Extrude.
- 2 In the Settings window for Extrude, locate the Distances section.

3 In the table, enter the following settings:

Distances (m)

-2*tbb

4 Click 틤 Build Selected.

5 Click the **Come Extents** button in the **Graphics** toolbar.

Form Union (fin)

- I In the Model Builder window, click Form Union (fin).
- 2 In the Settings window for Form Union/Assembly, click 틤 Build Selected.

8 | ELECTRICAL HEATING IN A BUSBAR WITH TERMINALS